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Full paper (extended): December 1, 2008 Notification: December 28, 2008 Final version: January 18, 2009

OMNeT++ 2009 www.omnet-workshop.org

Rome, Italy, March 6, 2009

2nd International OMNeT++ Workshop

held in conjunction with SIMUTools 2009, http://www.simutools.org

OMNeT++ is a public-source, component-based, modular and open-architecture simulation environment with strong GUI support and an embeddable simulation kernel. Its primary application area is the simulation of communication networks. Because of its generic and flexible architecture it has been successfully used in other areas like the simulation of IT systems, queuing networks, hardware architectures, and business processes. OMNeT++ is rapidly becoming a popular simulation platform in the scientific community as well as in industrial settings. Several open source simulation models have been published, in the field of Internet simulations (IP, IPv6, MPLS, etc), mobility and ad-hoc simulations and other areas. However, such a growing community faces also growing challenges and problems: Integration of different simulation tools, porting of simulation models between different platforms, testing and comparison of applications. Different initiatives were started in the last years for unifying and integrating the already existing simulation models, which involves however also organization and coordination among the different user groups. An important task is making the existing tools and applications easily available.

The goal of this workshop is to bring together OMNeT++ users and their tools, applications and ideas. It intends to provide a forum for presentations of recent developments and novel ideas in the broad context of network simulation with focus on OMNeT++. It will bring together researchers to focus on the important topics of integrating simulation models, coupling different simulation tools, providing better modeling approaches, and contributing to the active modeling and simulation community with respect to identifying some of the most promising candidate solution methods, architectures and techniques to address the various challenges of network simulation. The benefits are two-fold: On the one hand OMNeT++ users get into direct discussion and on the other hand they can meet with developers. Furthermore, the developers can pick up ideas for the future development.

Topics of interest include, but are not limited to:

Parallel simulation

Simulation control

Result interpretation and analysis

Debugging

Simulation in the loop

Modeling techniques

Coupling with other simulation/emulation tools

Integration of hardware-specific code

Cross-layer protocol design methodologies

Mobility models

Simulation of wireless and P2P networks

Industrial applications

Use of OMNeT++ in other domains

Authors are invited to submit full papers of up to 8 pages, or short papers of up to 4 pages, in ACM conference proceedings format. All accepted papers will be made available in ACM Digital Library, as well as indexed by EI and ISI Index. Selected papers will be considered for an international journal publication. Detailed submission instructions, together with format files, are available on the website: www.omnet-workshop.org.











