Implementation and Evaluation of Concurrent Multipath Transfer for SCTP in the INET Framework

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Thomas Dreibholz's SCTP Page http://tdrwww.iem.uni-due.de/dreibholz/sctp/

Stream Control Transmission Protocol (SCTP, RFC 4960)

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SCTP Features

- Transport Layer Protocol (like TCP or UDP but much more powerful!)
- Reliable, message-oriented, ordered/unordered, multi-streaming

Multi-Homing

- Support for multiple addresses per endpoint; may be changed ("Add-IP")
- Multiple unidirectional **paths** in the network (can be disjoint or shared)
- One path in each direction is chosen for user data (primary path)
- Other paths: backup only (only used for retransmissions)





All paths are used for data transmission

■ Assumption of CMT: paths are disjoint → congestion control

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Fast Retransmissions

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Path #1

Split Fast Retransmission (SFR)

- Handle paths independently ...
- ... i.e. take paths into account when looking for gaps in acknowledgements

Congestion Window Updates





SCTP Congestion Handling

- AIMD behaviour (like TCP) with
 - Slow Start
 - Congestion Avoidance
 - For each path separately
- Congestion Window Update for CMT (CUC)
 - "Pseudo CumAck" for each path
 - When Pseudo CumAck is advanced, the congestion window can be increased

CUC Variants:

- Version 1 (CUCv1)
- Version 2 (CUCv2)
 - Distinction between
 - First-time transmissions
 - Retransmissions

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Delayed Acknowledgements

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Regular Delayed Acknowledgement

- Send acknowledgement for every second packet ...
- ... but for each out-of-order packet

Delayed Acknowledgement for CMT (DAC)

- Always delay acknowledgements (leading to late Fast RTX)
 - Each new SACK contains the number of received sequence numbers since the previous SACK
 - => Sender may perform Fast Retransmissions as fast as before

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CMT-SCTP in OMNeT++/INET

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Model Overview

- Part of the SCTP module ...
- ... which is integrated into StandardHost
- CMT-SCTP can be turned on by parameter setting
- Existing SCTP applications can use it without changes!



CMT-SCTP Parameter Overview

| Parameter | Functionality | Default |
|---------------|--|---------|
| allowCMT | Enable/Disable CMT-SCTP | false |
| cmtUseSFR | Enable/Disable Split Fast Retransmission for CMT (SFR) | true |
| cmtUseDAC | Enable/Disable Delayed Ack for CMT (DAC) | true |
| cmtCUCVariant | Pseudo CumAck Variant | CUCv2 |

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MultihomedFlatNetworkConfigurator - An Auto Configurator for Multi-Homed Networks

How to set up multi-homed networks <u>easily</u>?



MultihomedFlatNetworkConfigurator

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- Automatic configuration of IP addresses and routing tables
- Links belong to a network
 - NetID: the network identifier
 - Special NetID "0": all networks
- Dijkstra algorithm is applied on each network separately

NetPerfMeter – A Multi-Protocol Network Test Application



NetPerfMeter

- Throughput measurements
 - Multi-protocol support
 - SCTP (of course)
 - Ordered/unordered

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- Reliable/unreliable
- TCP
- UDP
- Sender options
 - Saturated ("as much as possible")
 - Non-saturated ("frame rate / frame size")
- Output of results as scalars
 - Can be processed easily with SimProcTC tool-chain!

Model Validation: Simulation vs. FreeBSD Lab Setup

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1 2-path setup, varying path bandwidth p

Simulation results correspond to measurement results in lab setup

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Conclusion and Outlook

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Conclusion

- CMT-SCTP Concurrent Multipath Transfer with SCTP
- Support for CMT-SCTP added into the INET SCTP module
- Configurator for multi-homed networks
- NetPerfMeter test application
- Model validated against FreeBSD-based lab setup

Future Work

- SimProcTC tool-chain improvements for performance analyses
- Research on CMT-SCTP performance
 - Resource Pooling (RP) for fair bandwidth share in the Internet
 - CMT/RP-SCTP the combination of CMT-SCTP and RP
 - Performance for asymmetric paths
- Contributions to IETF standardization process

Thank You for Your Attention! Any Questions?

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Visit Our Project Homepage: http://tdrwww.iem.uni-due.de/dreibholz/sctp

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