



An Implementation in OMNeT++ of Linux Rules for IP Routing

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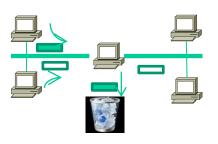
UNIVERSITY OF MÁLAGA, SPAIN Desenzano, Italy - March 23th, 2012

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Motivation



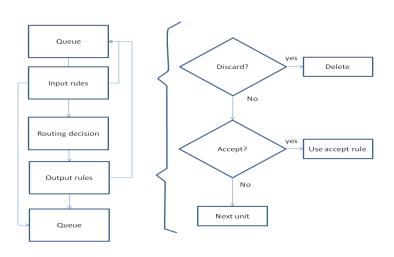
- Typical IP routing merely based on the destination address
- •Need for complex filtering & forwarding mechanisms at the IP layer. Examples:
 - Discard packets with specific characteristics
 - Forwarding criteria can be founded on other parameters (e.g.: TCP/UDP ports, source address, etc..)
- Linux: Alternative routing achieved with IP rules
- Goal: to emulate IP rules in OMNeT++



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Implementation

- Integrated within the Routing Tables of Inet
- Executed at the IP layer
- Rules applied upon the packet arrival or departure
- Rules allow packets to bypass the existing routing table
- •Rules defined in the same configuration file of that used to characterize Linux IPTables
- •New labels for rules: <rules> </rules>
- Rules specification imitates that of actual Linux rules





Commands

- S	Source address to filter
- p	Destination Address to filter
-A (INPUT:OUTPUT)	The filter is used at the input or at the output
-p (tcp:udp)	Protocol
-sport	Source port
-dport	Destination port





- Rules for advanced forwarding.
- •Rules to emulate selective random packet loss
- Rules to change the admission conditions dynamically
- •Rules to duplicate packets (aiming at simulating multicast transmissions).
- Mechanisms to generate statistical results of the network performance