

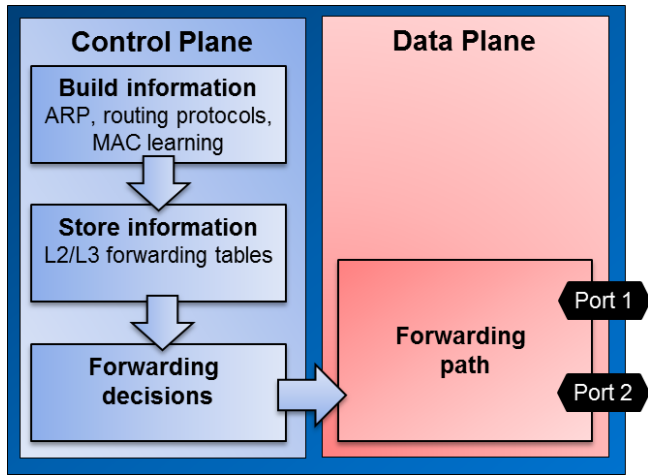


An OpenFlow Extension for the OMNeT++ INET Framework

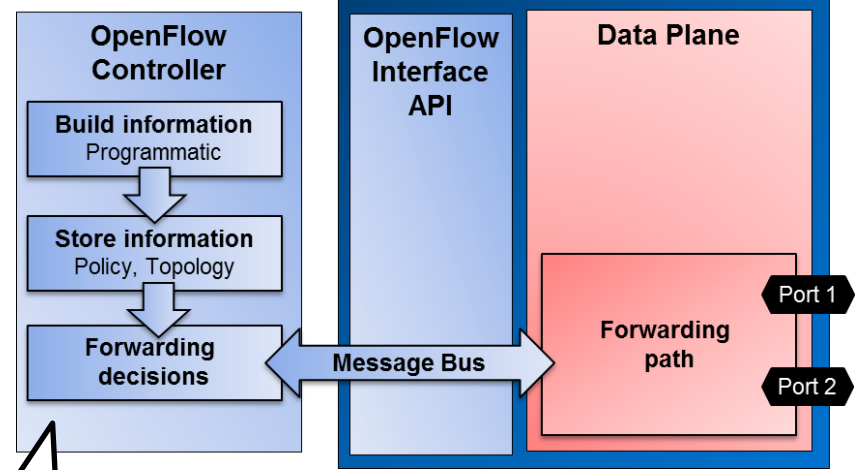
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Motivation

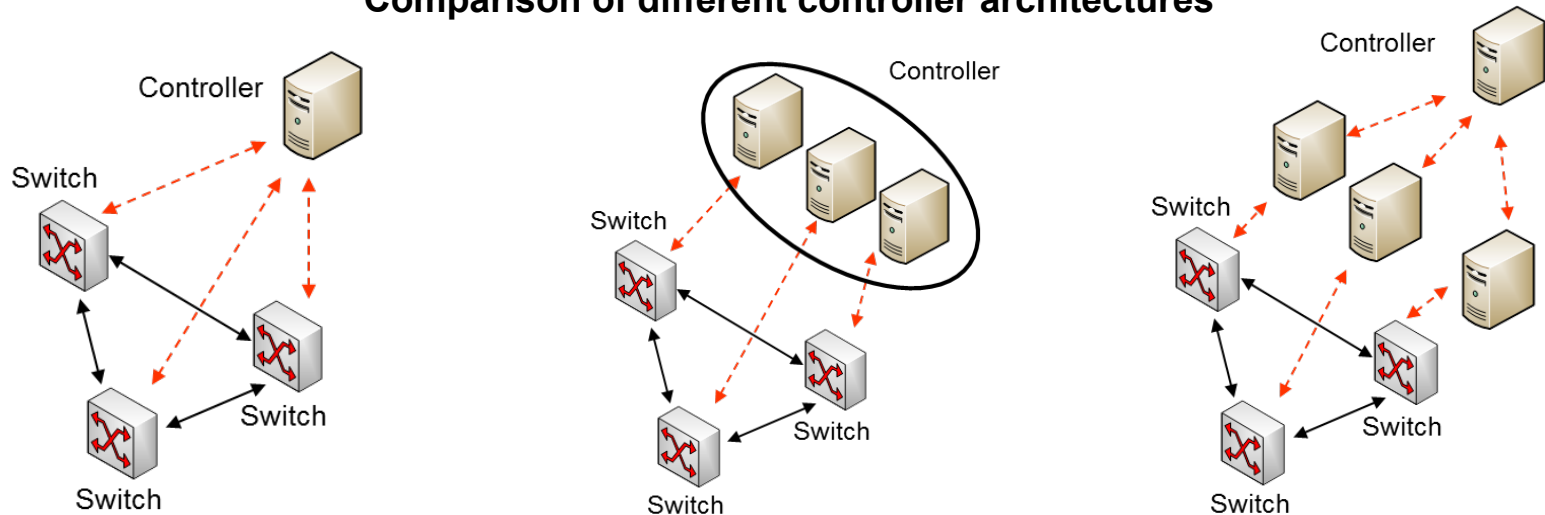


Traditional switch design



OpenFlow design

Comparison of different controller architectures



Outline

- ▶ OpenFlow background
 - Basic principle and communication example
- ▶ OpenFlow simulation model
 - Implemented nodes and messages
- ▶ Proof-of-concept evaluation
 - Controller placement
- ▶ Summary and future work

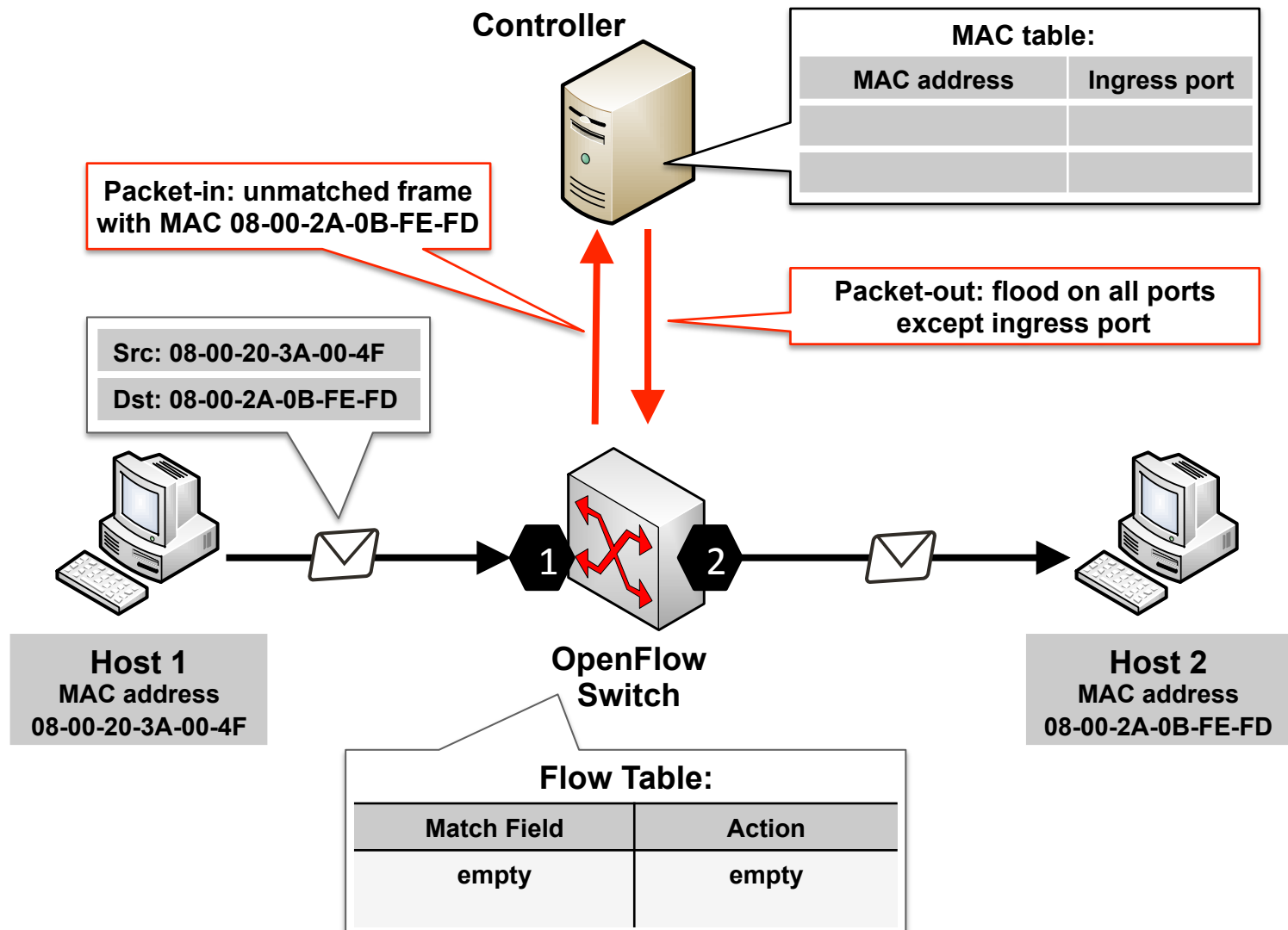
OpenFlow Overview



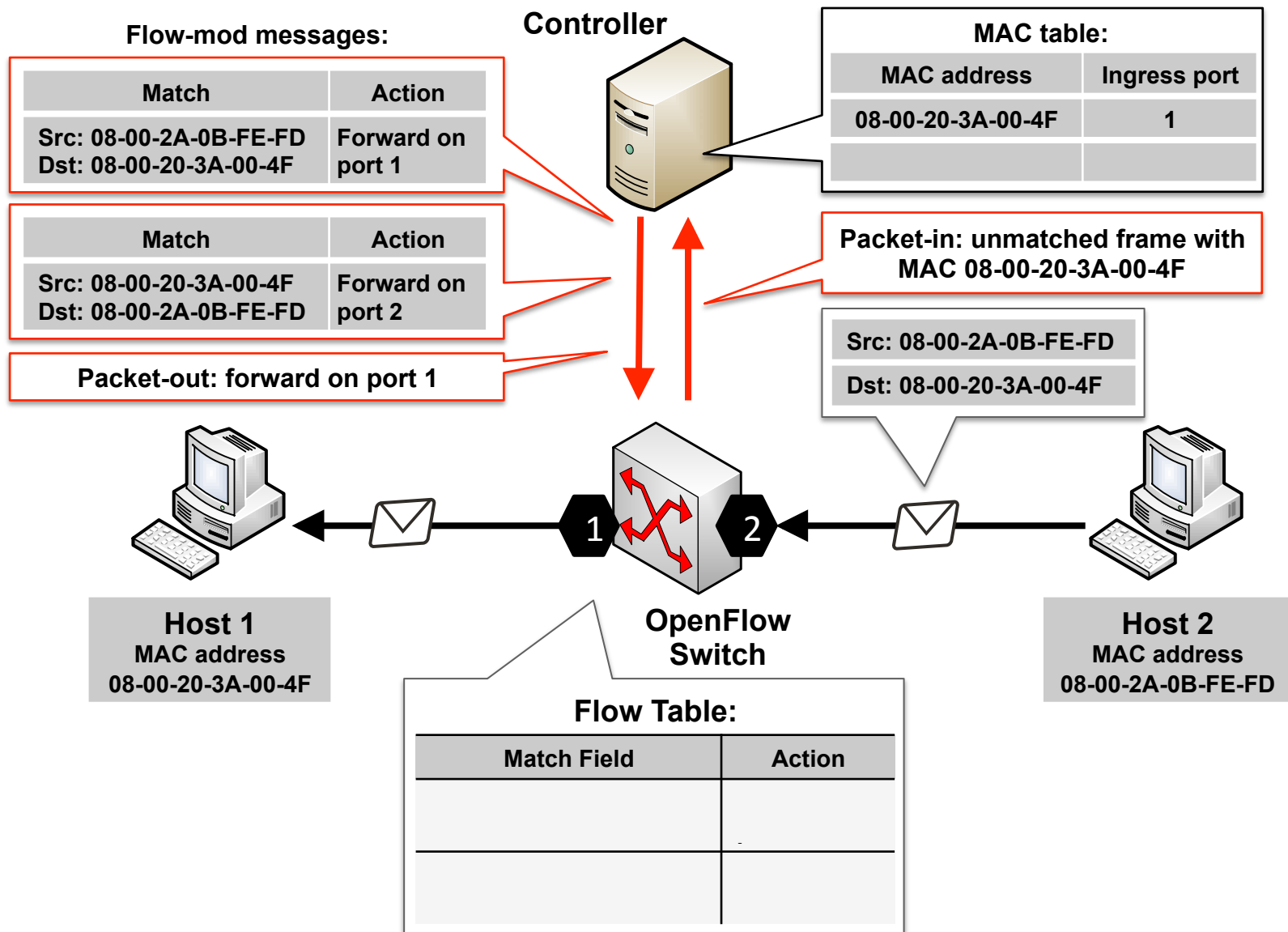
- ▶ Basic principle
 - Separation of control- and data-plane
 - Open standard
 - Added as feature to commercial switches
- ▶ OpenFlow specifies a communication protocol between the data plane of a networking element and a remote control plane
- ▶ OpenFlow introduced by the McKeown group at Stanford University (2008)
- ▶ Since version 1.2 the standardization body for OpenFlow is the Open Networking Foundation (ONF)



Communication in OpenFlow Network



Communication in OpenFlow Network

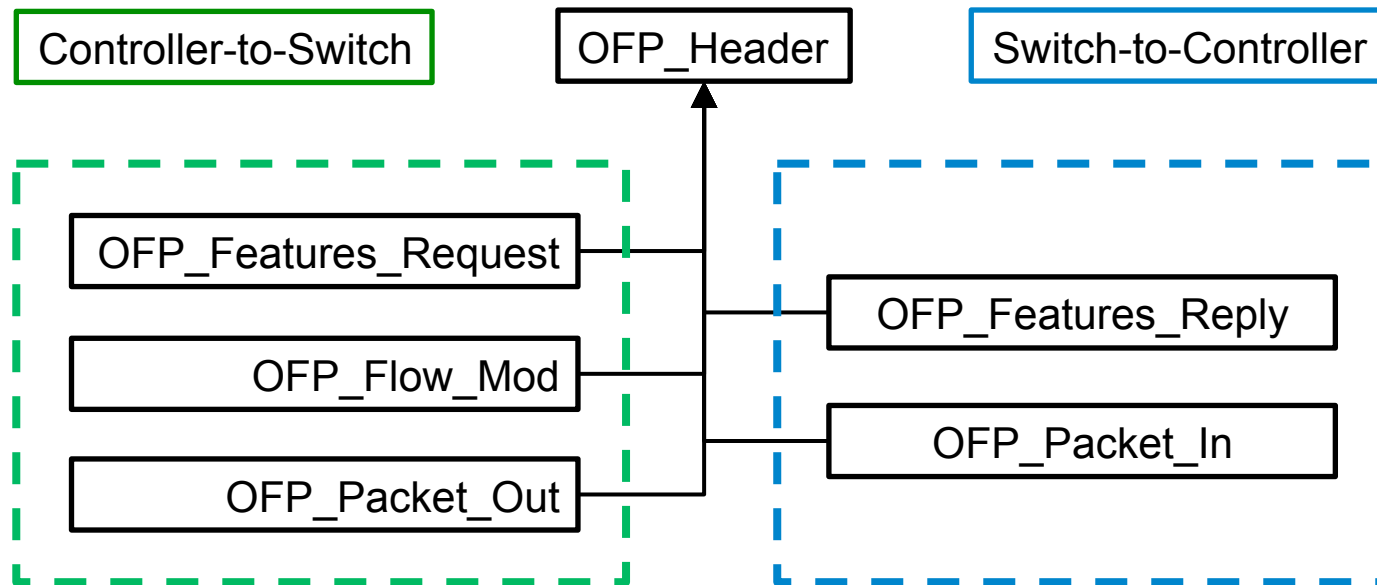


Overview Simulation Model

- ▶ Implementation background
 - Extends and requires INET framework version 2.0
 - **Implementation according to OpenFlow specification 1.0**
 - Based on OpenFlow header file
- ▶ Missing most important features of higher protocol versions
 - OpenFlow version 1.1
 - Multiple flow tables
 - Group actions
 - OpenFlow version 1.2
 - Extensible match support
 - OpenFlow version 1.3
 - Per flow meters

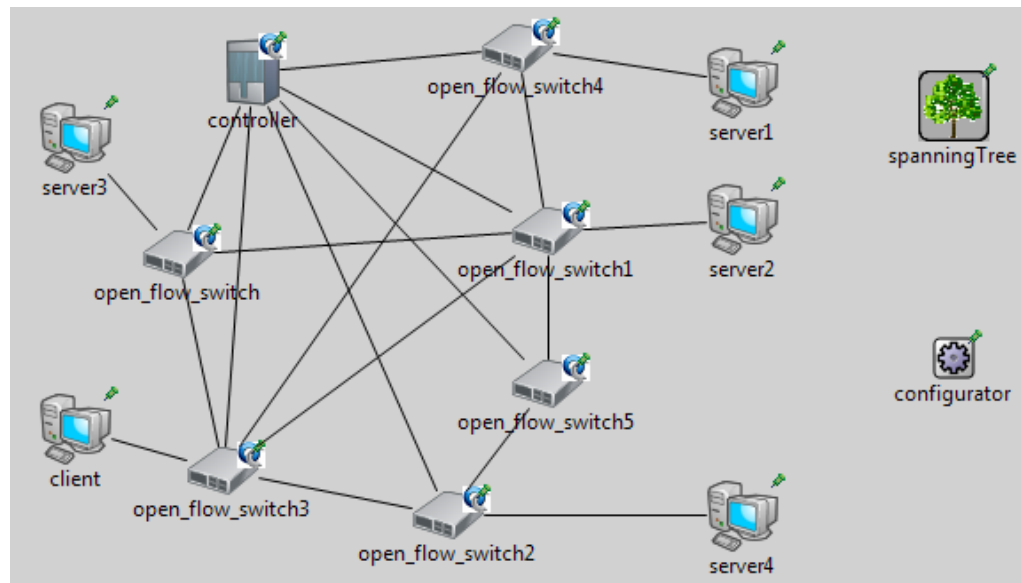
Implemented Messages

- ▶ Message types and message formats implemented according to OpenFlow specification
 - Establishment of OpenFlow channel
 - Asynchronous messages
 - Modify-state and packet-out messages

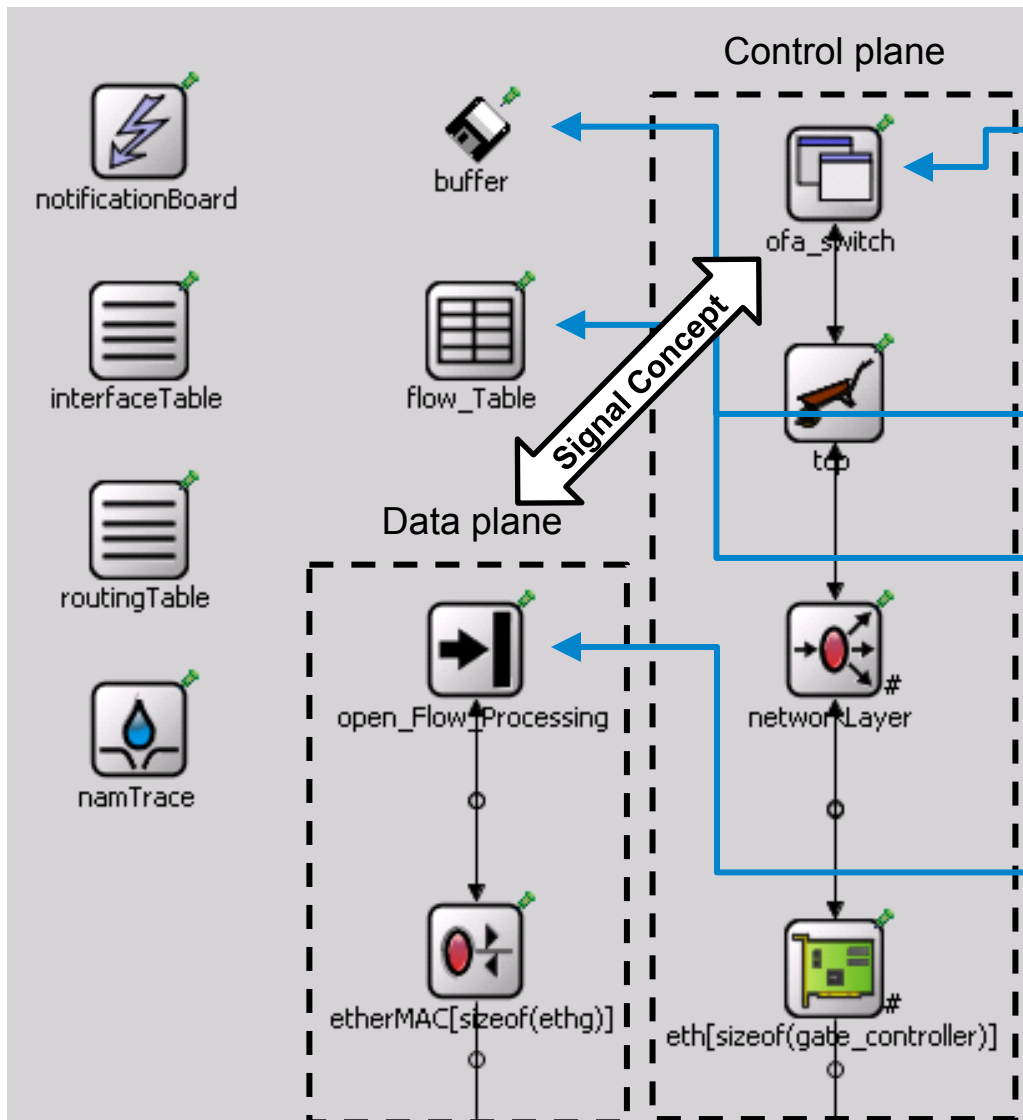


Implemented OpenFlow Nodes

- ▶ OpenFlow nodes
 - OpenFlow switch
 - OpenFlow controller
- ▶ Utility modules
 - Spanning tree module



OpenFlow Switch



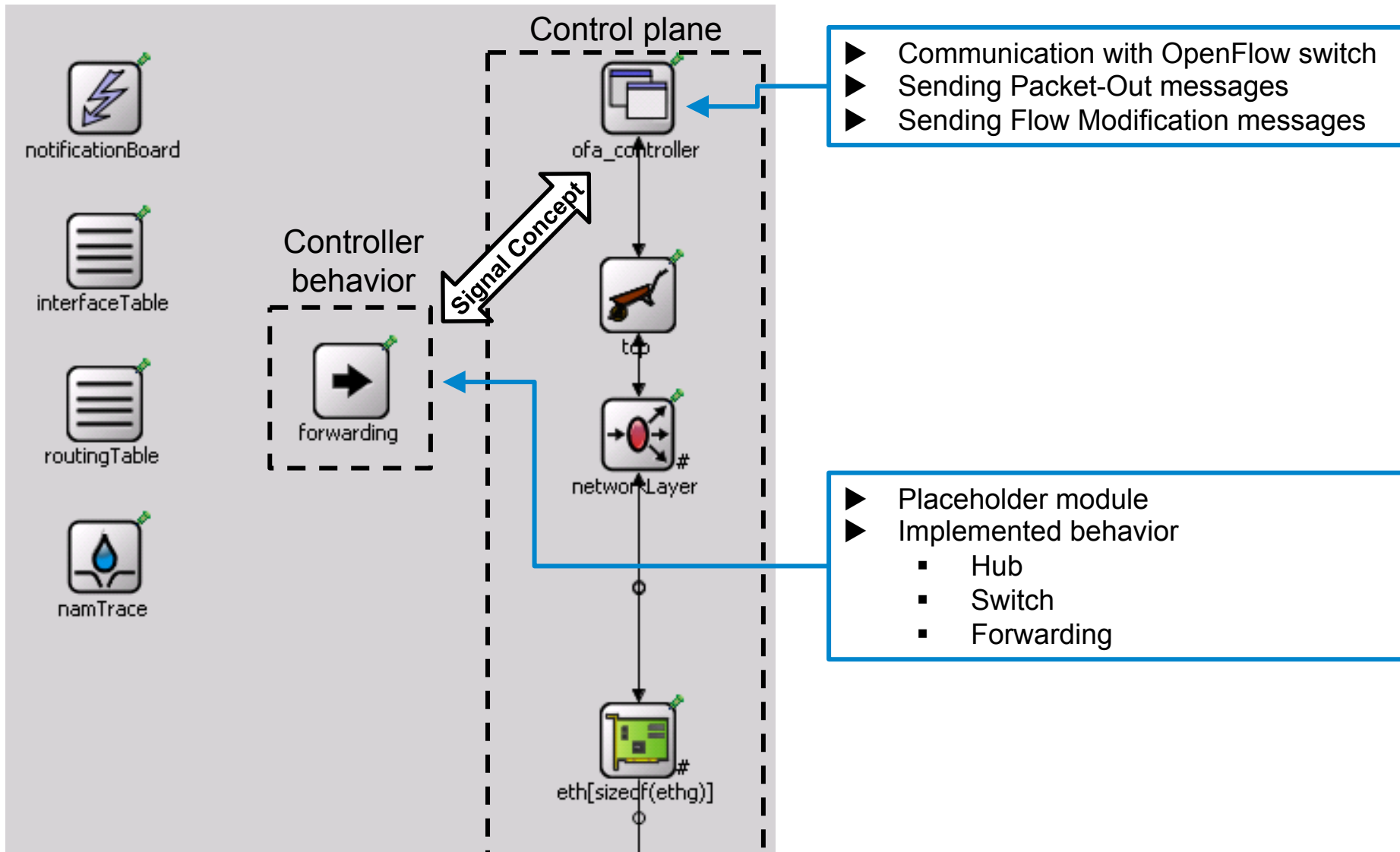
- ▶ Communication with controller
- ▶ Handling of unmatched packets (Packet-In message to controller)
- ▶ Handling of controller-to-switch messages

- ▶ Store messages during controller request

- ▶ Management of flow entries

- ▶ Message processing on data plane
- ▶ Perform flow table lookups
- ▶ Notify switch application module about unmatched packets
- ▶ Store packets in buffer during controller request

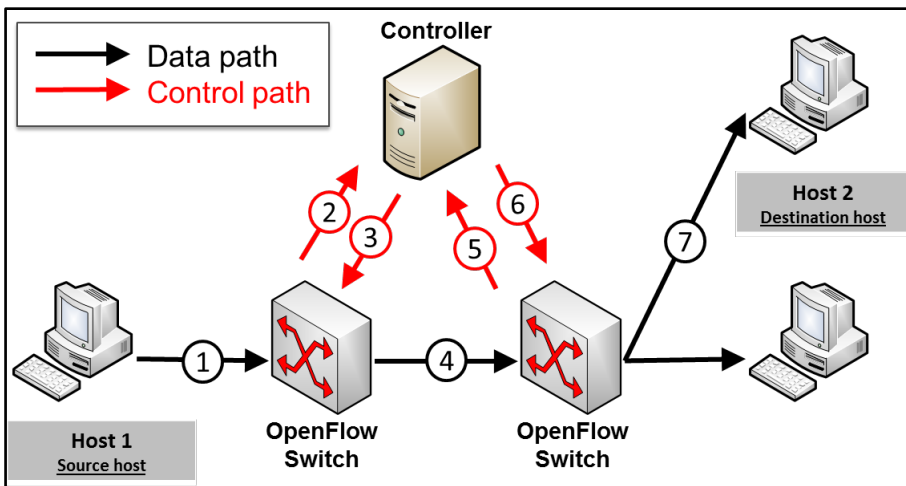
OpenFlow Controller



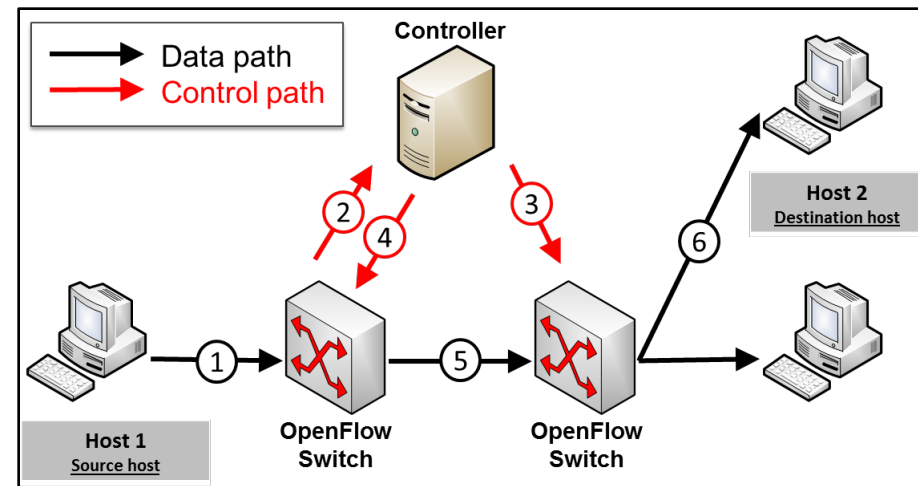
Controller Behavior

- ▶ Switch behavior
 - Ordinary Ethernet switch

- ▶ Forwarding behavior
 - Flow mod messages are sent to all switches on path between source and destination



Switch controller behavior

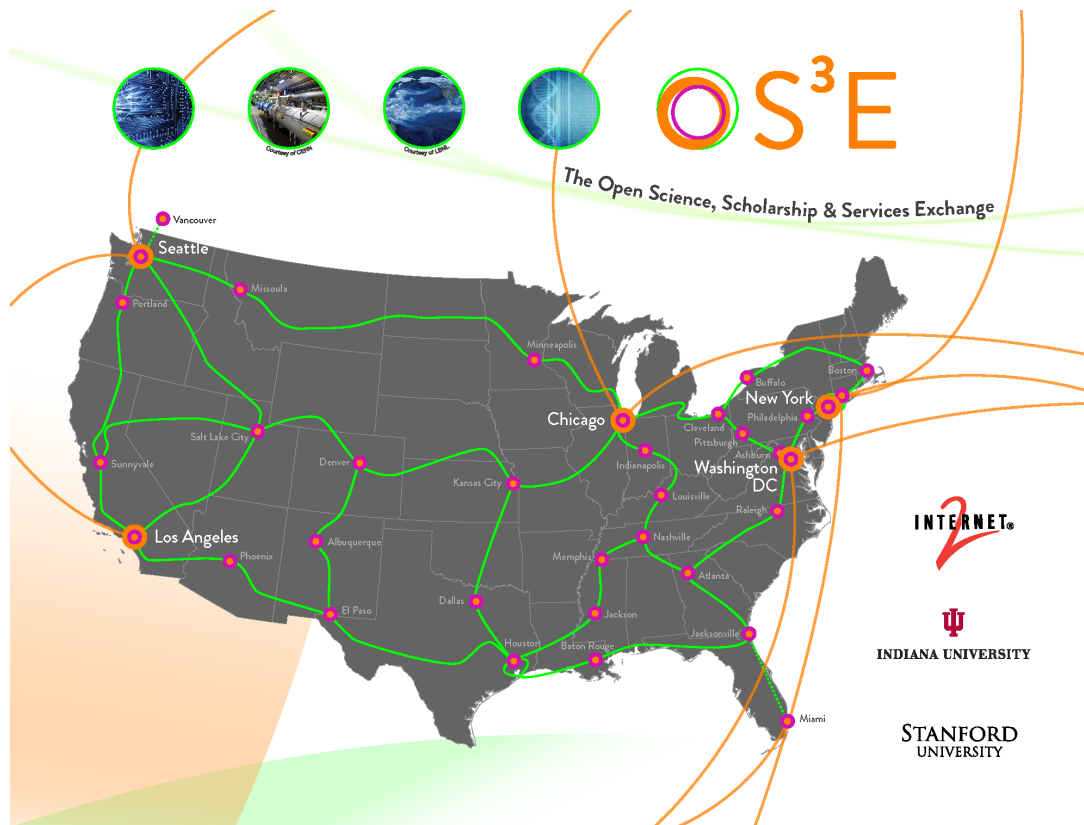


Forwarding controller behavior

Evaluation: Controller Placement

► Considered network

- Open Science, Scholarship, and Services Exchange (OS³E)
- One of the first OpenFlow production deployments

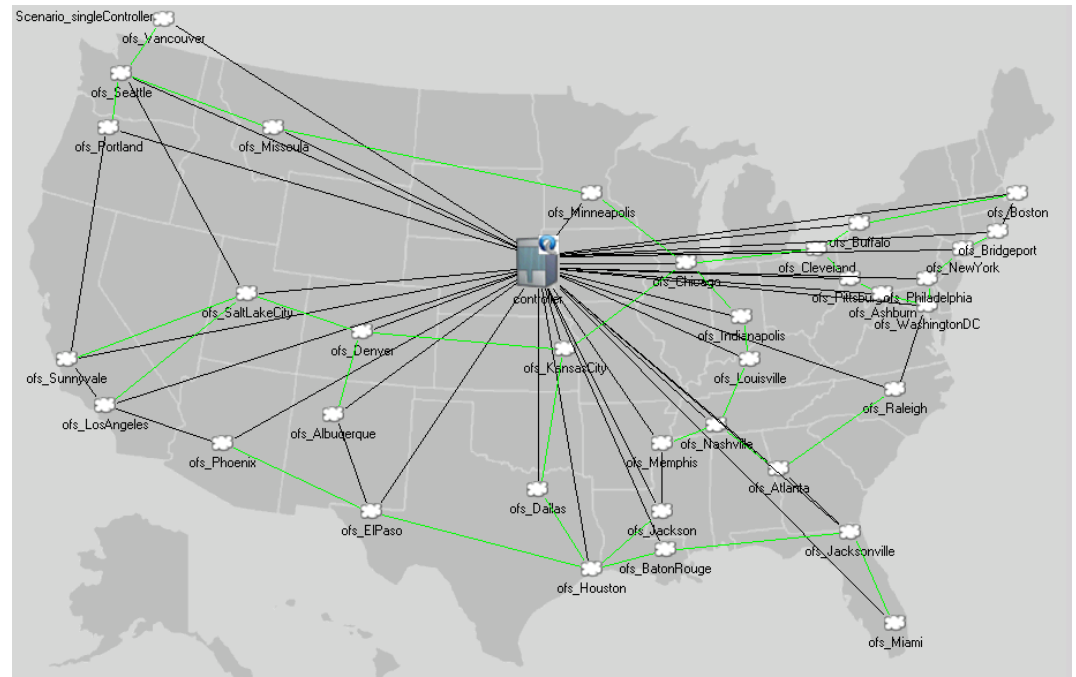


Best controller location with respect to mean round-trip-time (RTT)?

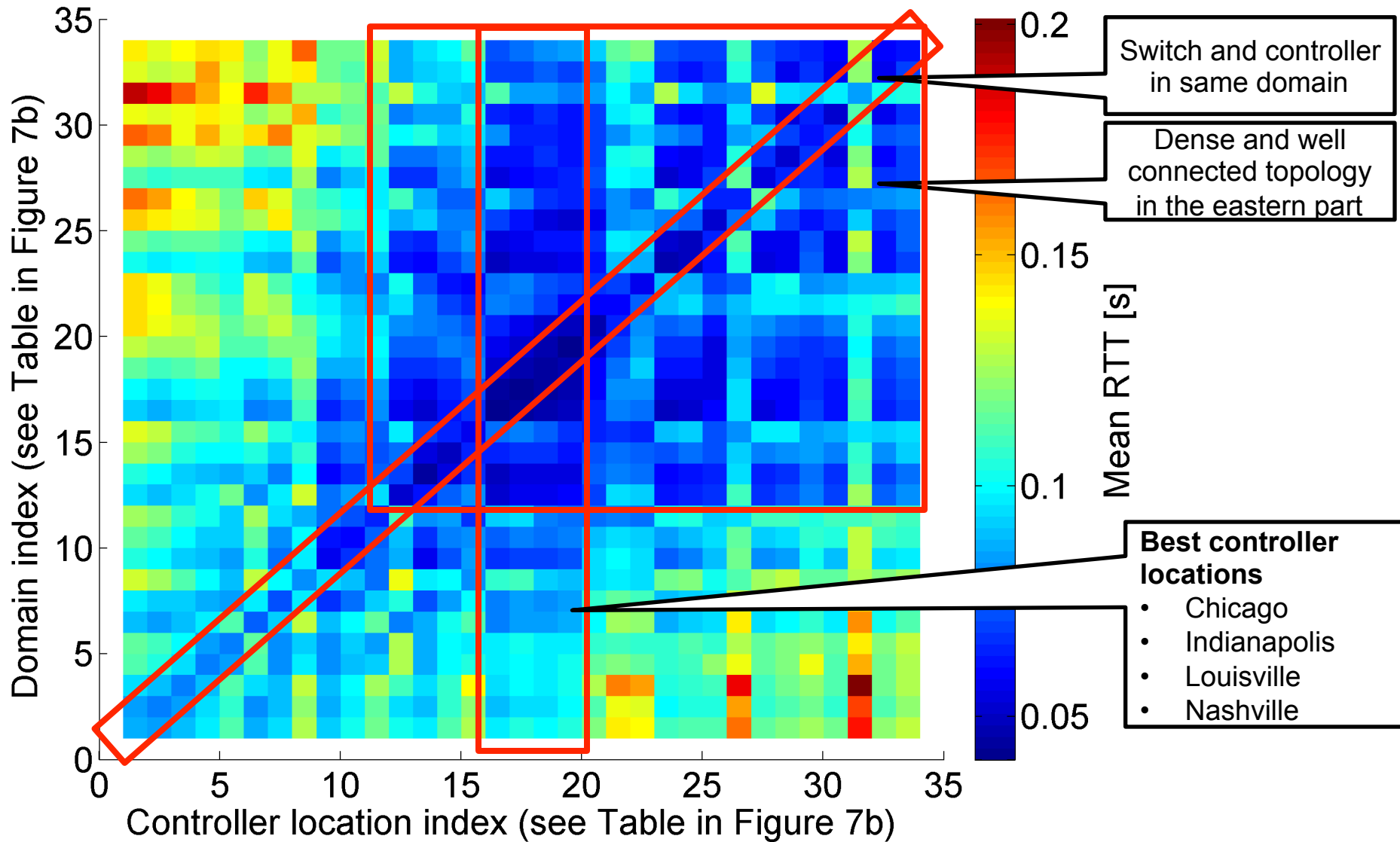


Evaluation: Controller Placement

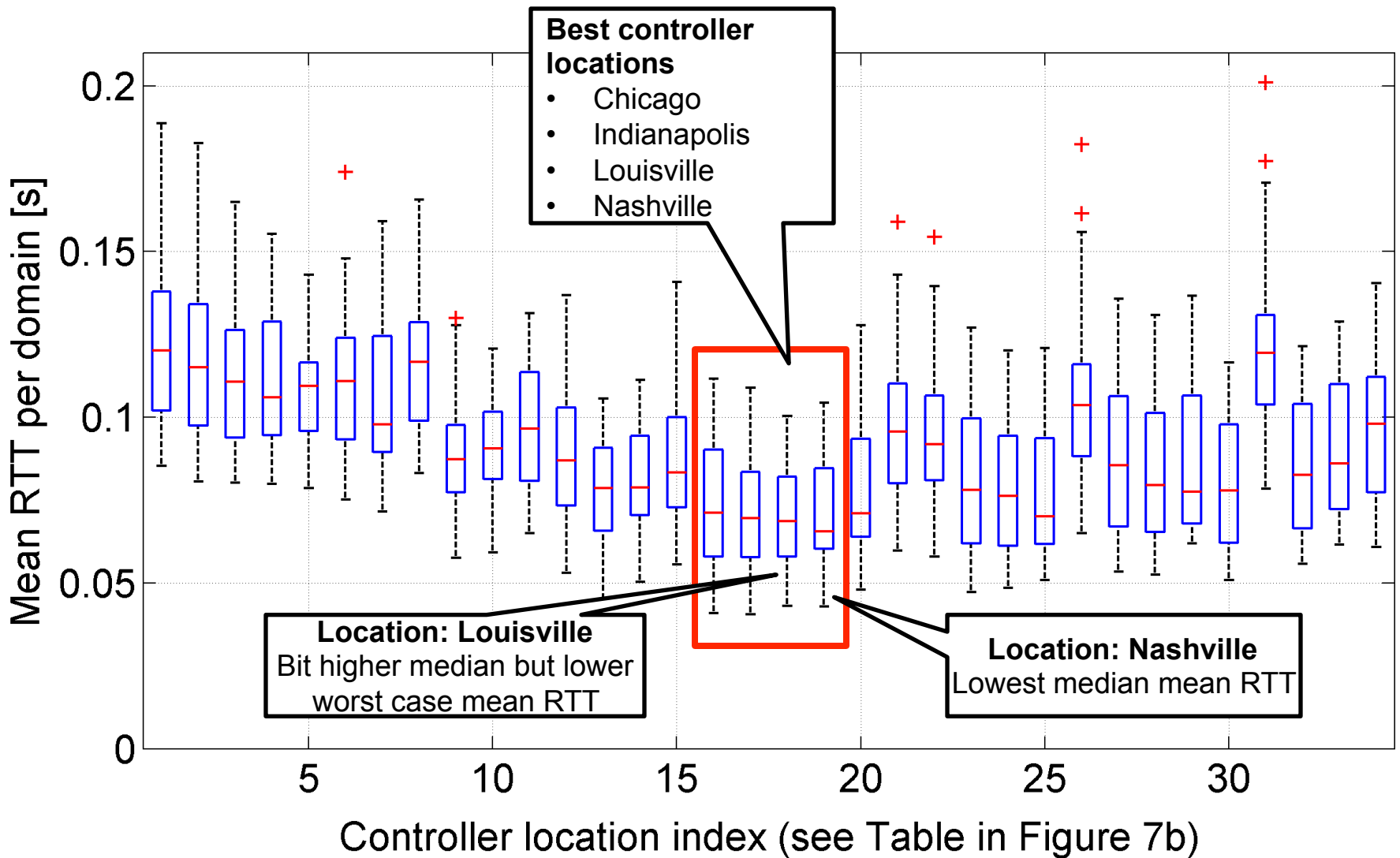
- ▶ Single Controller
 - Forwarding behavior
- ▶ Controller connected to all 34 OpenFlow switches
- ▶ Delay between the controller and a switch according to the data path delay
- ▶ Performance Metric
 - Mean RTT for each domain to all other domains
 - Host in each domain with ping app
 - Destination is chosen according to uniform distribution



Controller Placement Surface Plot



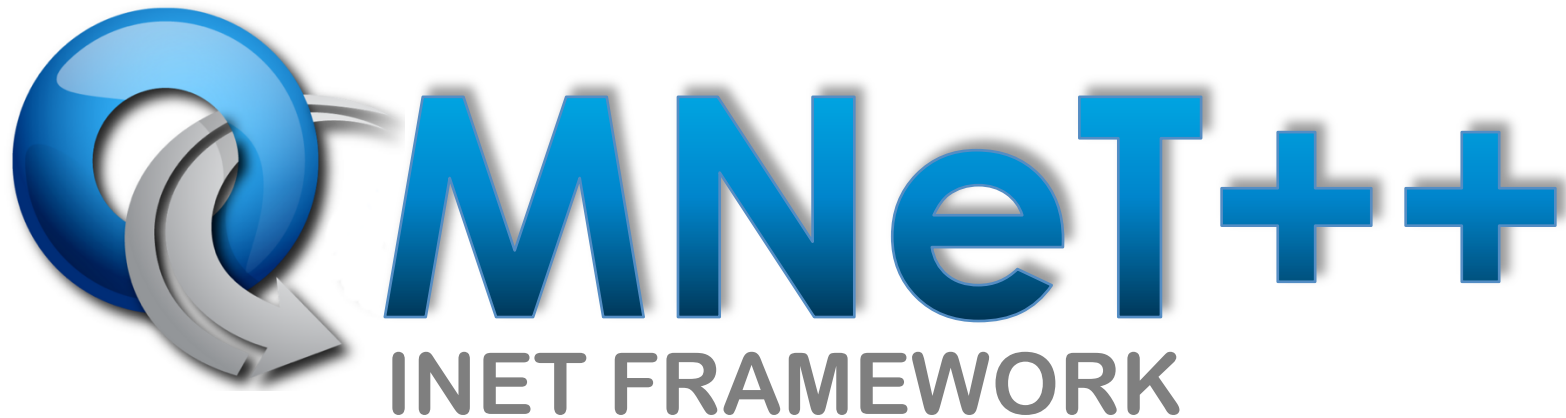
Controller Placement Boxplot



Summary

- ▶ Implementation of OpenFlow in OMNeT++
 - Extends and requires INET framework version 2.0
 - Based on OpenFlow header file
 - **Implementation according to OpenFlow specification 1.0**
- ▶ Proof-of-concept evaluation
 - Best controller location for OS³E network
 - Only single controller architecture
- ▶ Future work
 - Implement and evaluate distributed controller architectures
 - Inter-controller communication
 - Resilience

Thank You for Your Attention



Code available at

→ <http://www3.informatik.uni-wuerzburg.de/research/ngn/openflow.shtml>