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# Implementation of the SWIM Mobility Model in OMNeT++

Asanga Udugama<sup>1</sup>, Behruz Khalilov<sup>1</sup>, Anas bin Muslim<sup>1</sup>, Anna Förster<sup>1</sup> and Koojana Kuladinithi<sup>2</sup>

1 University of Bremen, Germany

2 Hamburg University of Technology, Germany



OMNeT++ Community Summit 2016

Brno University of Technology, Czech Republic

September 15 – 16, 2016

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# Motivation

# Motivation

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- Internet of Things (IoT)
  - Over 200 billion devices by 2020 [1]
- Focus of research
  - Opportunistic Networking
- IoT Scenarios
  - Many human oriented scenarios
  - e.g., Smartphone user enabling health monitoring
- Nature of human oriented Scenarios
  - Mobile users
- Scale of Devices in the IoT - Large
  - Require simulators – OMNeT++

# Motivation

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- OMNeT++ has a number of Mobility Models
  - Random Way Point, Random Direction, etc.
- Human mobility has different characteristics
- Small Worlds in Motion (SWIM) is a Mobility Model that captures these characteristics [2]
- Focus: Develop the SWIM Model to simulate human oriented scenarios
  - Useful for the OMNeT++ community

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# SWIM Mobility Model\*

\* A. Mei and J. Stefa, *SWIM: A Simple Model to Generate Small Mobile Worlds*, IEEE INFOCOM, 2009

# SWIM

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- Based on 2 intuitions of human mobility
  - Regularly visited locations are near to home and,
  - A far location is visited due to its popularity
- Categorizes locations as,
  - Home (Neighboring) location
  - Visiting locations
- Next location selection based on weights

$$w(C) = \alpha \cdot \text{distance}(h_A, C) + (1 - \alpha) \cdot \text{seen}(C)$$

- $w(C)$  - weight assigned to cell  $C$  by node  $A$ ;
- $\text{distance}(h_A, C)$  - function of distance from node  $A$  to cell  $C$  ;
- $\text{seen}(C)$  - number of nodes that node  $A$  encountered at cell  $C$ ;
- $\alpha$  - constant in the range of  $[0; 1]$ .

# SWIM contd...

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- Weight function
  - Increases with popularity of a place,
  - Decreases with the distance from the home location
- Empirically verified



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# Mobility Models in OMNeT++

# Mobility Models in OMNeT++

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- OMNeT++ has a number of models
  - Available in the **INET framework**
- Simulation of mobility – using 2 methodologies
  - Synthetic models – artificially generated mobility patterns
  - Traces – mobility pattern data collected from actual movements
- Synthetic Models – classified based on the nature of movement
  - Deterministic models – devoid of stochasticity
  - Random models – stochastic movement patterns
- SWIM – Synthetic model with random destination selection

# Mobility Architecture in OMNeT++

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- **IMobility** Interface – implemented by mobility models
  - Other models invoke methods in interface to obtain information
- OMNeT++ Base Mobility Implementations
  - Extensible classes to include mobility model specific functionality
  - e.g., **LinearSegmentsMobilityBase** – linear movement and moves in segments
- SWIM – Extends the **LinearSegmentsMobilityBase** model

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# SWIM Implementation in OMNeT++

# SWIM Implementation Requirements

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- Basic functionality required
  - Constant speed of mobility,
  - Linear movements
- SWIM extends **LineSegmentsMobilityBase**
- Functionality separation in a node
  - **Initialization Phase** – setup activities
  - **Mobility Phase** – activities related to movement of node

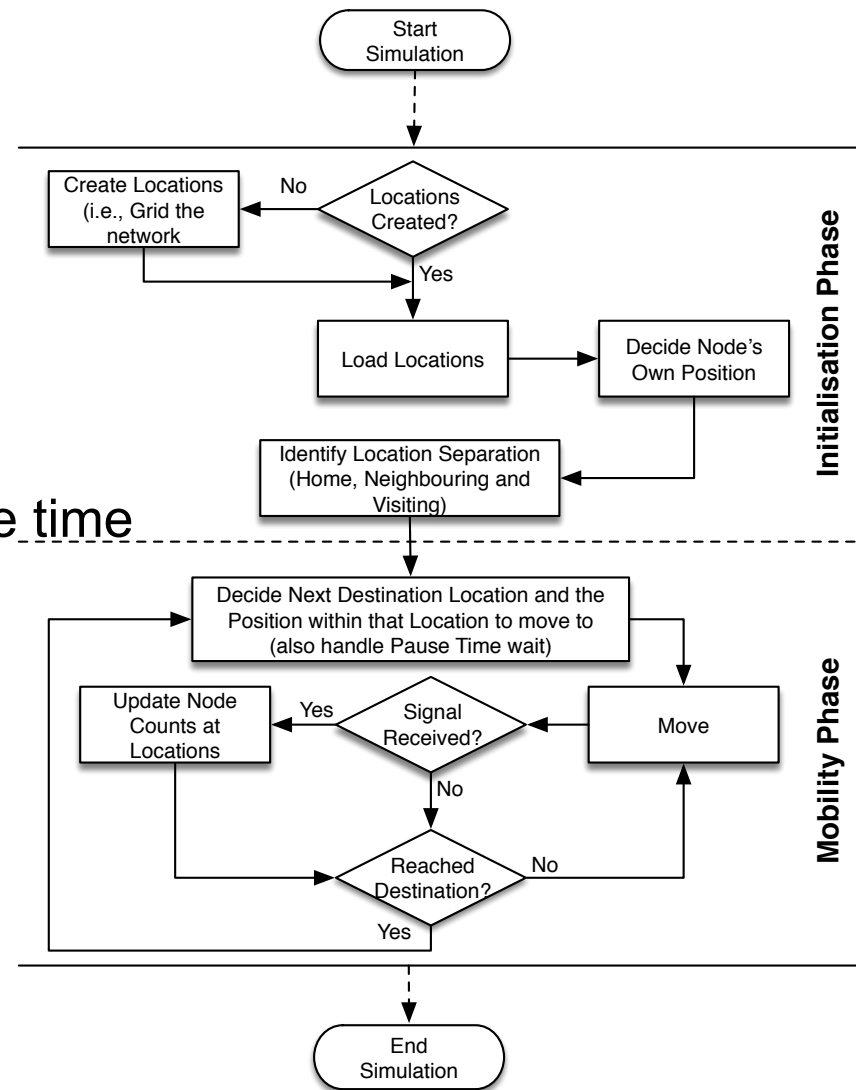
# SWIM Implementation Flow Chart

## Initialization Phase

- Create and load locations
- Decide node's own position
- Identify location separation

## Mobility Phase

- Decide next destination and pause time
- Move
- Update node counts



# SWIM Configurable Parameters

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- **neighbourLocationLimit** – distance to determine location separation
- **noOfLocations** – locations to create from movement area
- **alpha** – SWIM  $\alpha$  value
- **initialX, initialY, initialZ** – initial coordinates of a node
- **maxAreaX, maxAreaY, maxAreaZ** – movement area
- **waitTime** – pause time after reaching a destination
- **speed** – velocity of node when moving

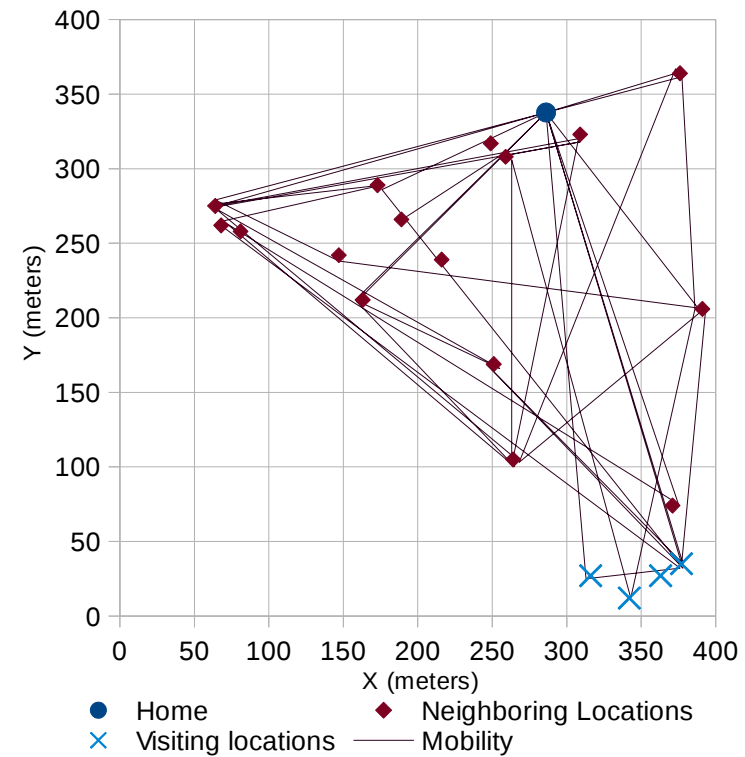
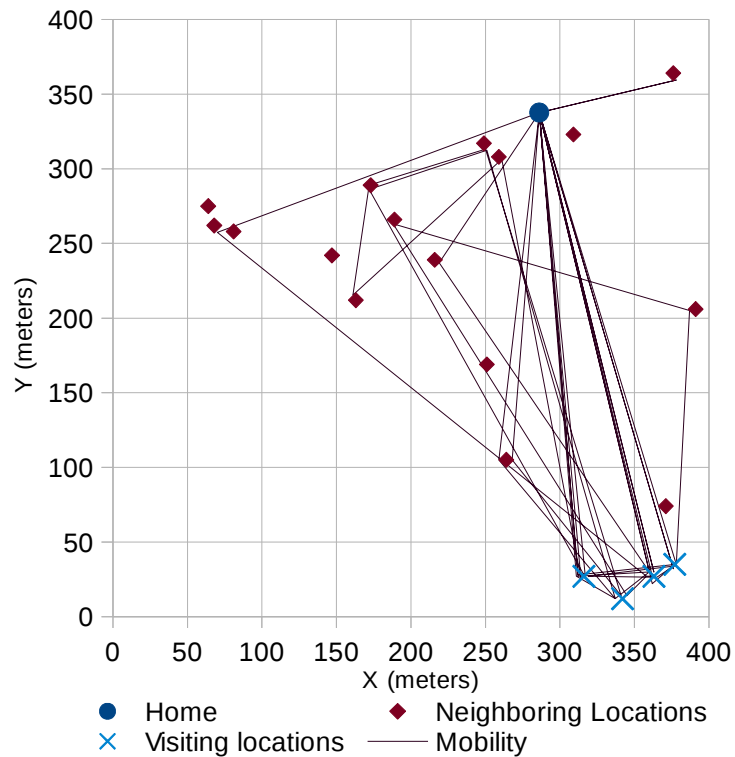
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# Evaluations



# Evaluations

- Focused on how destinations are selected
  - Emphasis on **Visiting Locations** (lower  $\alpha$ )
  - Emphasis on **Neighboring Locations** (higher  $\alpha$ )



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# Summary and Future Work

# Summary

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- SWIM – an empirically validated mathematical model to model human mobility, proposed by authors of [2]
- Based on 2 intuitions related to human mobility
  - Regularly travelled locations lie close to home
  - Further locations are visited due to their popularity
- Purpose of this work – implementation of the SWIM model in OMNeT++
- Currently available at Github (search: **SWIM mobility**)

# Future Work

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- Our work with SWIM – use in opportunistic networks
- Organic Data Dissemination (ODD) – Communication Model ([3])
  - Opportunistic networks
  - Internet of Things
- ODD – Currently as an OMNeT++ model
- SWIM is ideally suited for evaluating ODD – but not all scenarios
- Key lacking area – reactiveness
  - Destinations change (while in motion) due to external events
  - e.g., an emergency, change of plans

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# References

# References

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[1] IDC IVIEW, *Digital Universe in 2020*, December 2012

[2] A. Mei and J. Stefa, *SWIM: A Simple Model to Generate Small Mobile Worlds*, IEEE INFOCOM, 2009

[3] A. Foerster et al, *A Novel Data Dissemination Model for Organic Data Flows*, MONAMI 2015, September 2015, Santander Spain

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Thank You.

Questions?