

Evaluating the Utility of UDG Using OMNeT++

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Outline



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- Implementation
 - Data Collection
 - Trace based Mobility Model
 - UDG Model
- Simulation Results
- Conclusion





Background



Opportunistic Networks



Opportunistic Network

Contact Time Traces???





Motivation



Mobility Model 🔶 Connectivity Model



Contact Time Traces

- Trace Based Mobility Model
 - More realistic | GPS based
- UDG Connectivity Model
 - Simplest
 - Used by simulators (ONE, Adyton)

Is UDG model realistic???



UDG: Unit Disk Graph



Main Idea





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Data Collection

- SHANDONG UNIVERSITY
- Android Application: BluetoothContacts*
 - 22 users, 6 weeks
- GPS file
 - GPS coordinates | Interval 10 mins
 - Gauss Krüger map projection
 - Convert: Cartesian coordinates
- BLE file

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- Received beacons | Interval 22 secs (unfixed)
- Threshold = 90 secs
- Convert: Contact times

*BluetoothContacts: developed by Jens Dede and Sarmad Ghafoor, ComNets, Uni-Bremen, Germany. https://play.google.com/store/apps/details?id=de.uni_ bremen.comnets.BluetoothContacts,





Trace based Mobility Model



TraceBasedMobility Model Inheritance Diagram in INET

setInitialPosition() override;

** INET framework is the library in OMNeT++ that includes all the protocols from physical layer to application layer.

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1. 4. 1.

UDG Model

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- Users contact within wireless range
- Only depend on wireless range





Scenario Setting



- Network: 5 users, 1 weeks.
- Colleagues
- Every day lunch time for 2 hours;
- Saturday/Sunday no work

| Parameters | Purpose | Value |
|-----------------------|--|---------------------|
| numHosts | The number of users in network | 5 |
| wirelessRange | Maximum wireless range for obtaining | selected between 1 |
| | contact times | and 120 meters |
| neighbourScanInterval | Time interval used to check the update | 90 seconds |
| | of neighbours | |
| nodeId | The ID of user, -1 represents automat- | -1 |
| | ically obtaining user ID | |
| mobilityType | The type of mobility model | traceBasedMobility |
| is3D | The coordinates are 3 dimension | false |
| traceFile | The name of trace file | CartesianTraces.txt |

Table 1. Network Parameters





Neighbour Availability Situations





Fig. 2 Four Different Neighbour Availability Situations between Two Users - based on BLE and Simulations (with GPS Traces)

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Absolute Difference of Contact Times



 $AbsD = \frac{1}{NK} \sum_{i=1}^{N} \sum_{j=1}^{K} \frac{|T_{S_{ij}} - T_{B_{ij}}|}{T_{ij}}$

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- N users
- K parts of simulation
- Ts contact time of sim
- T_B contact time of BLE
- T simulation time

Fig. 3 Absolute Difference of Contact Times against Wireless Range.



Average Contact Times per Hour





Fig. 4 Average Contact Times per Hour against Wireless Range.

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Histogram of Contact Times

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Fig. 5 Histogram of Contact Times. (Range = 20 m, 30 m and 40 m)

comnets

Conclusion



- Contact times from simulation based on UDG model follow the same pattern as contact times from Bluetooth traces.
- UDG should be effective as a connectivity model and thus, is suitable to extract contact times from GPS traces in simulations.







Thank you



