MiXiM – The Physical Layer An Architecture Overview

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http://www.tkn.tu-berlin.de

#### Outline

- MiXiM Introduction
- Motivating Example
- MiXiM PHY Architecture
- Interaction Example: Receiving an AirFrame
- Common Model for Analog Effects
- The Mapping Concept

#### **MiXiM Introduction**

- MiXiM is a combination of several frameworks for wireless simulations in OMNeT++
  - Mobility Framework (MF)
  - Channel Simulator (ChSim)
  - MacSimulator
  - Positif framework

For an overview of MiXiMs capabilities see last years paper:

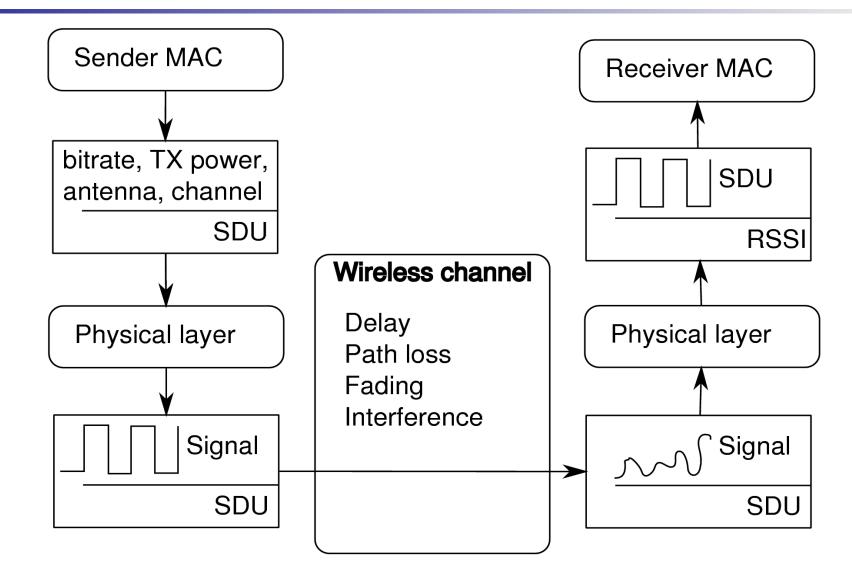
#### Simulating Wireless and Mobile Networks in OMNeT++ The MiXiM Vision

This years paper: Focus on PHY architecture

# Challenges in PHY layer simulation

- Example: 802.11n
  - Multiple channels
  - Multiple frequencies (OFDM)
  - Multiple antennas (MIMO)
  - Multiple bit rates (header, message body)
  - Forward error correction
- Suppose you want to examine co-existence with an 802.15.4 based sensor network, this requires a PHY that
  - Treats time, frequency and space as separate dimensions
  - Works with in-system and out-of-system interferers
  - Evaluates the influence of coding (DSSS vs OFDM+FEC)
- The MiXiM PHY architecture gives a hand in writing it

### Elements of a wireless transmission



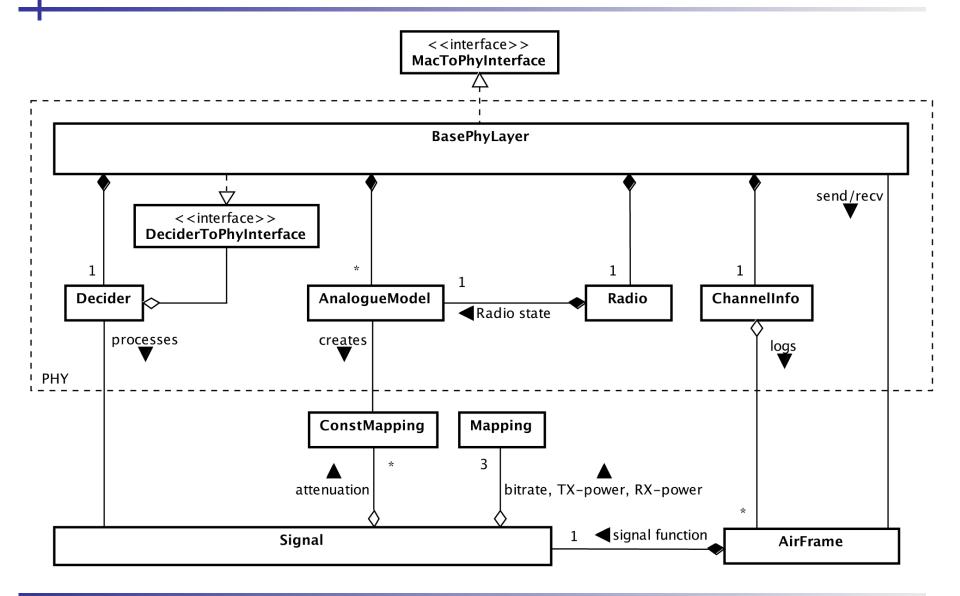
# PHY Requirements (I)

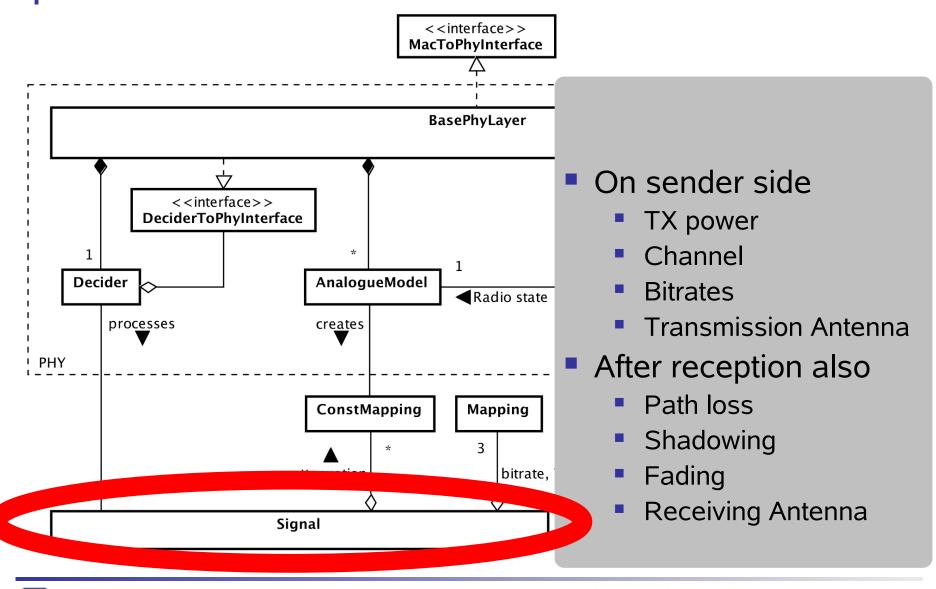
- Sending of messages
  - Interface to MAC to set appropriate parameters
    - Sending power, modulation, ...
    - Radio switching
- Receiving of messages
  - Modeling propagation and transmission delay
  - Frame synchronization / frame detection
  - SINR calculation / bit error analysis
- Channel sensing
  - RSSI / channel state estimation

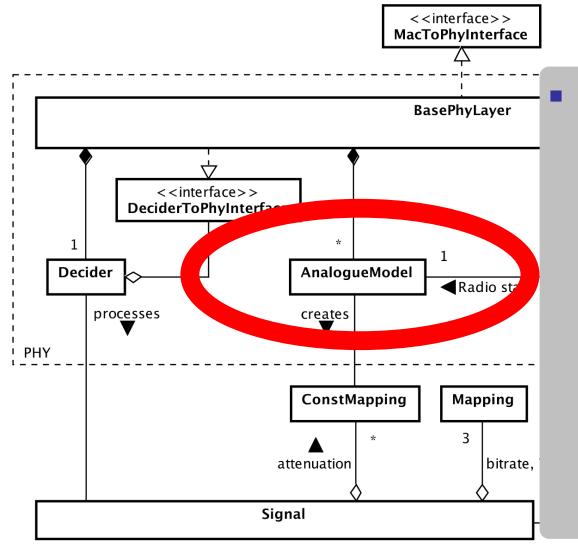
# PHY Requirements (II) – The Signal Concept

- Modeling of the message as an electromagnetic wave
  - Multiple dimensions
    - Time
    - Frequency
    - Space
  - Influences of the environment on the message
    - Pathloss
    - Shadowing
    - Fading
  - Antenna models
    - Antenna gain
    - MIMO

# MiXiM PHY Architecture Overview

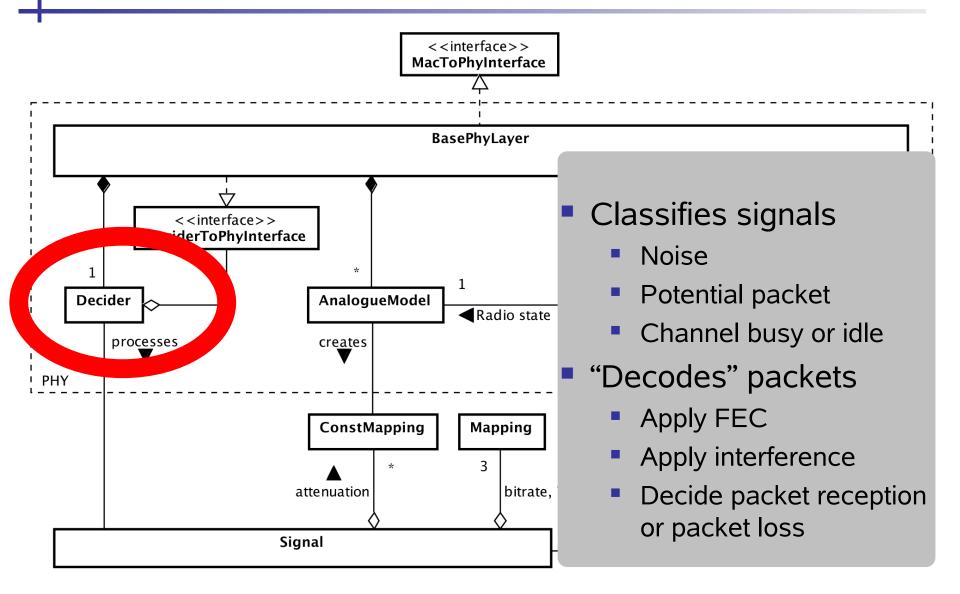


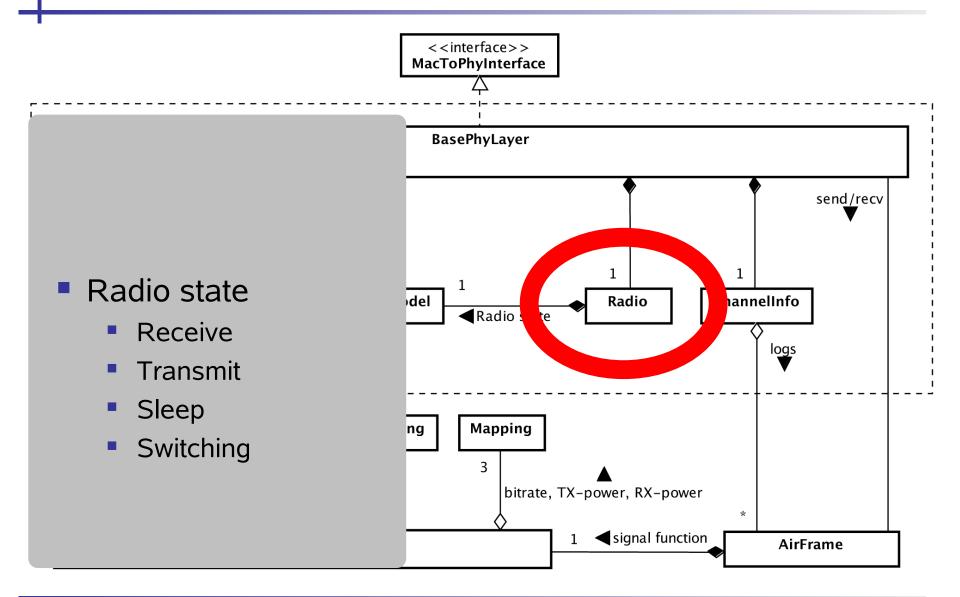


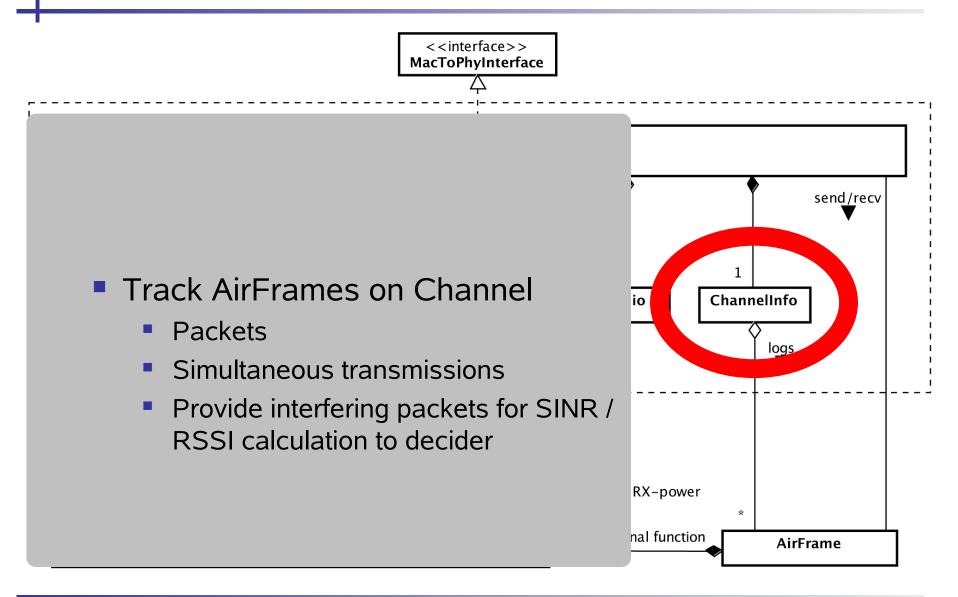


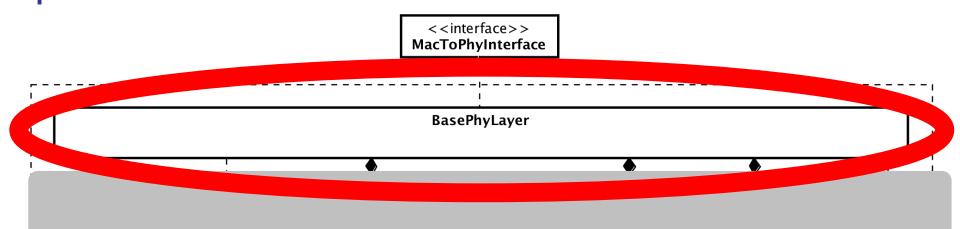
#### Computes

- Path loss
- Shadowing
- Fading
- Antenna Gain









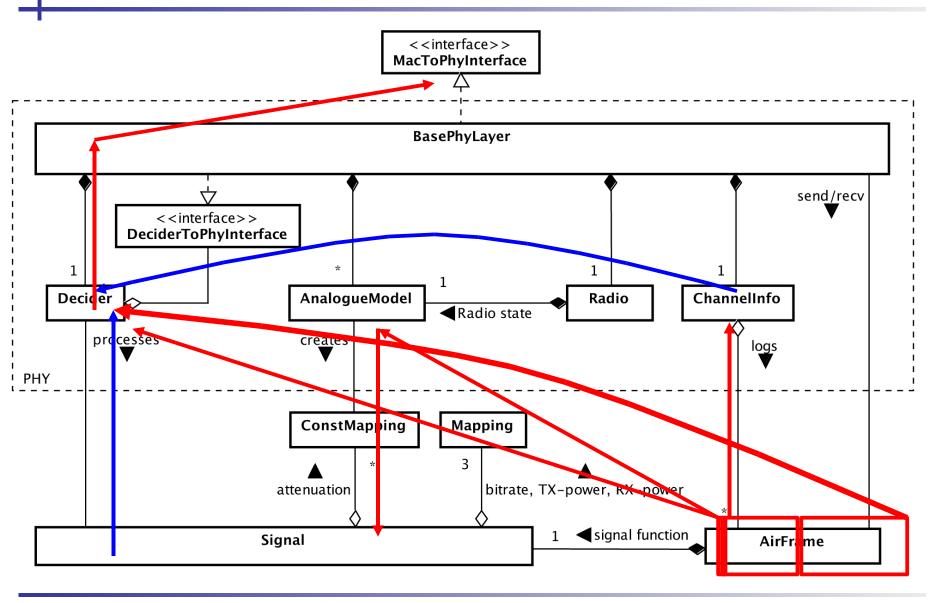
#### Only OMNeT++ module

- Reception of OMNeT++ messages
- Transmission of OMNeT++ messages
- Configuration of used models

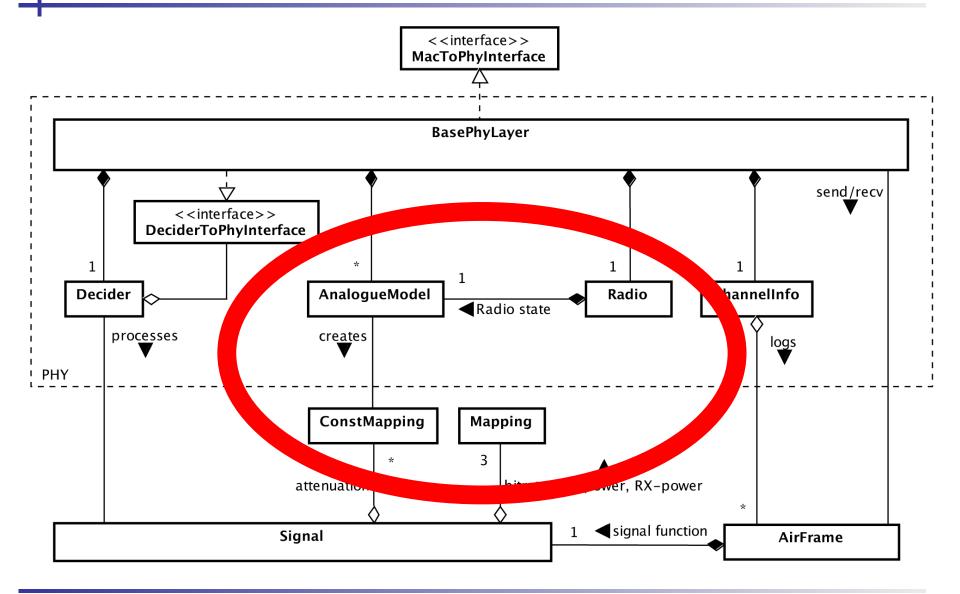
## Summary: PHY Class Model

- BasePhyLayer: Interface to OMNeT++
- Signal: Container for analogue aspects
- AnalogueModels: Fading, path loss, shadowing,...
  - You can sepcify an arbitrary number of AnalogueModels
- ChannelInfo: Track state of wireless medium
- Radio: Transmitting / receiving / sleeping
- Decider: Abstract MAC requirements, "convert" analogue signal to bit/packet errors
  - Can be easily exchanged /extended

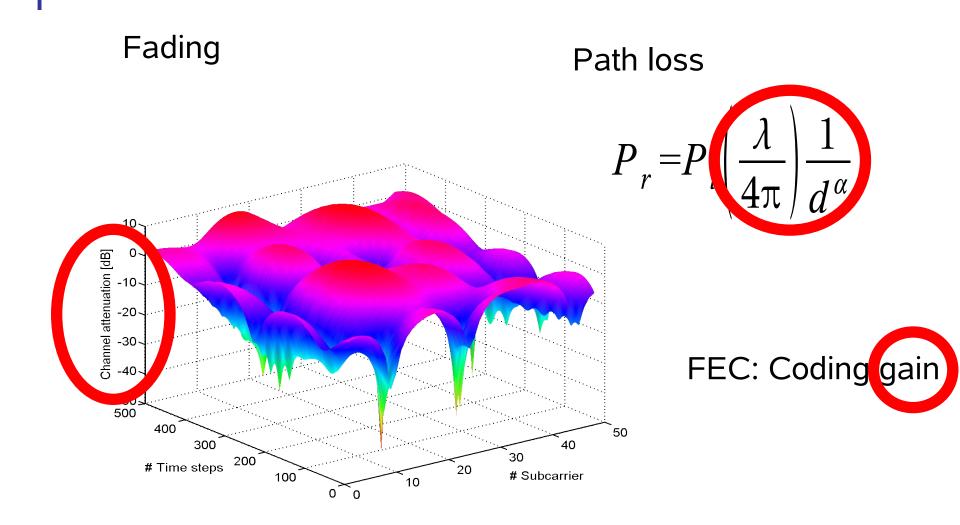
## Interaction Example: Receiving an AirFrame



# Applying analogue models



### **Common Model for Analogue Effects**

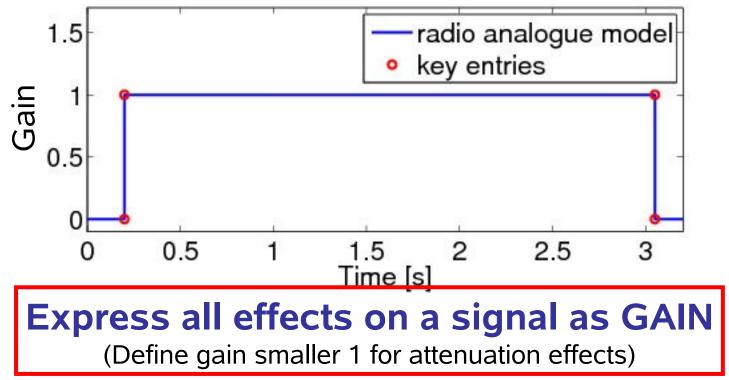


# Mapping

FEC, fast fading, slow fading, path loss and antenna gain can all be expressed as a mapping:

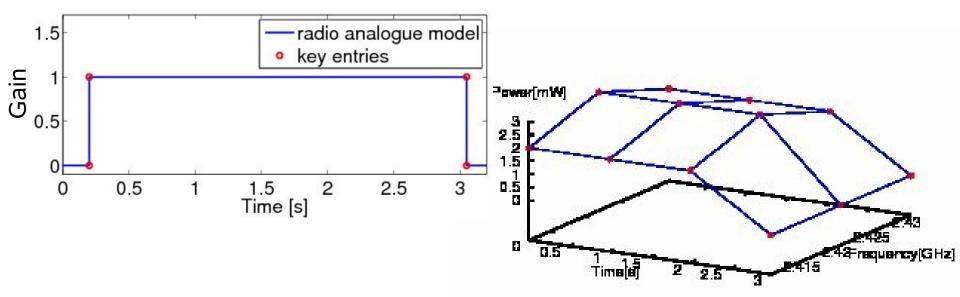
$$P_{RX} = f(t, f, s) P_{TX}$$

Radio state can be expressed in a similar fashion

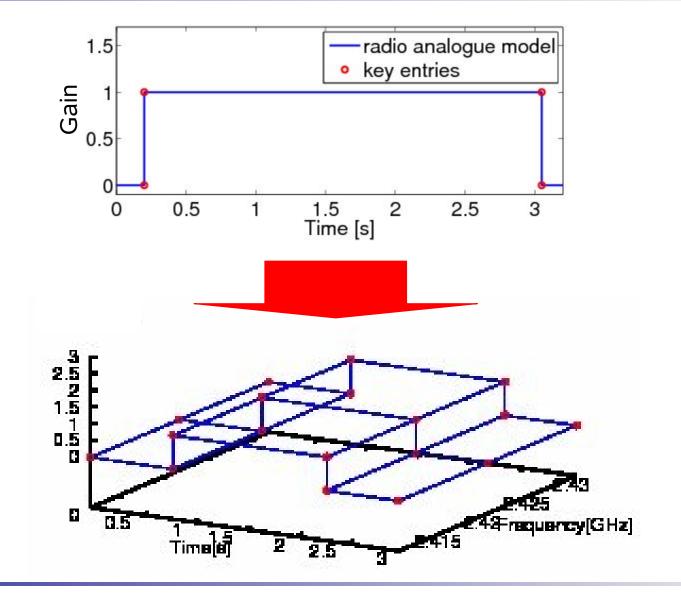


### How to Handle Different Dimensions?

- Problem: dimension mismatch, e.g.:
  - Radio: define gain in one dimension
  - Transmitter: defines a two-dimensional signal (time, frequency)
- How to compute the received power?

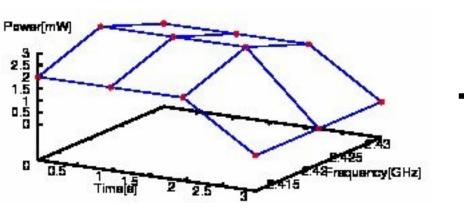


# Fill Mapping

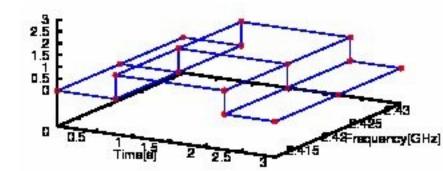


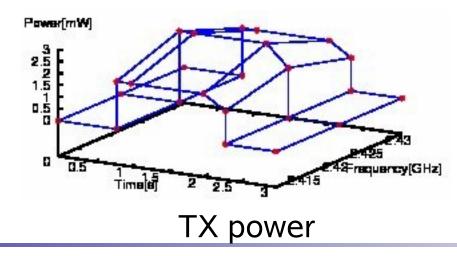
# Multiply Mappings

**RX** power

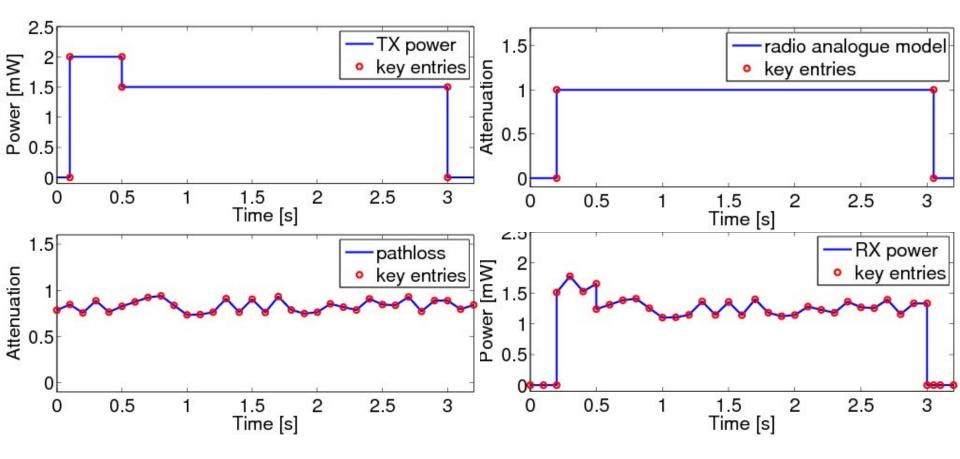


Radio state





#### Mapping Key Entries



# Conclusion

- The MiXiM PHY architecture
  - Enables researchers to explore all three dimensions of a signal (time, frequency and space) to derive better protocols
  - Provides utilities that help to cope with the resulting complexity
  - Allows very complex and realistic models, while simple models are still fast
  - Allows a high degree of re-use due to its modularity



## Questions? Comments?

Hands-on Tutorial:

Write your own MiXiM PHY

Today, 6pm

Requirements:

OMNet++ 4rc2, MiXiM, Tutorial code

Please prepare before coming, ask me if you have problems