



Introduction  
Contribution  
Use-case  
Conclusion

# Multicast Simulation and Modeling in OMNeT++



# Agenda

- 1) Introduction & Motivation
- 2) Multicast in OMNeT++
- 3) Use-case example and its validation
- 4) Final Notes

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# Our Research

## ▣ Formal verification and analysis of computer networks

- ▣ Reachability analysis
- ▣ Static analysis
- ▣ Simulation and modeling

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## ▣ Two goals

- ▣ Long-term: Variety of tools helping network administrator
- ▣ Short-term: Framework for multicast simulation

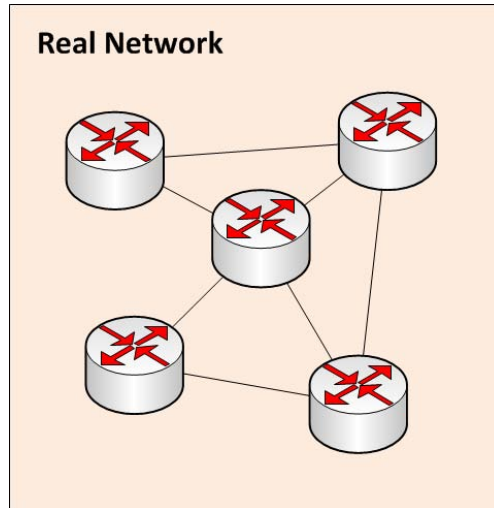
## ▣ Selected resources

- ▣ ANTLR
- ▣ OMNeT++ with INET framework
- ▣ ANSA extension – our dedicated software



# Basic Idea

- Introduction
- Contribution
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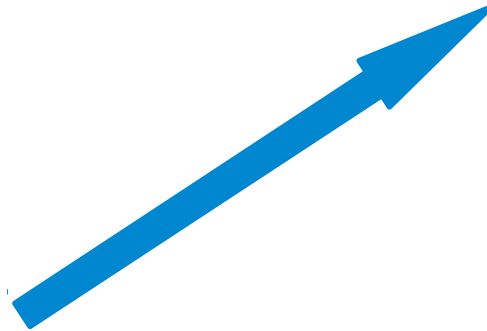
Running configuration



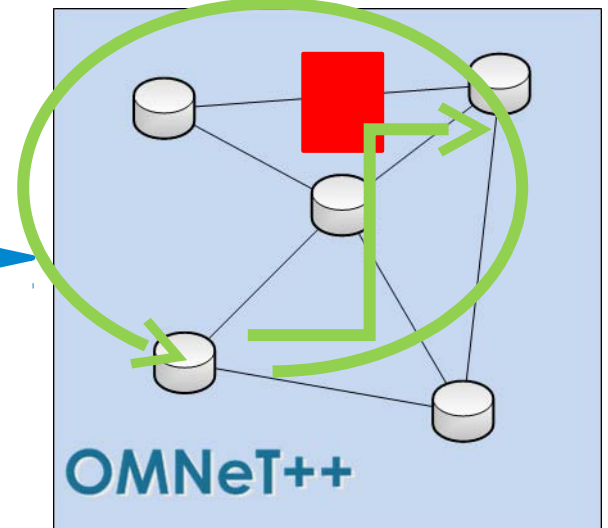
SNMP

```
<?xml version="1.0"?>
<Routers>
  <Router id="192.168.3.1"> <!-- R1 -->
    <Interfaces>
      <Interface name="ppp0">
        <IPAddress>192.168.3.1</IPAddress>
        <Mask>255.255.255.0</Mask>
      </Interface>
      <Interface name="eth0">
        <IPAddress>172.16.100.1</IPAddress>
        <Mask>255.255.255.0</Mask>
      </Interface>
    </Interfaces>
    <Routing>
      <Static>
        <Route>
          <NetworkAddress>172.16.200.0</NetworkAddress>
          <NetworkMask>255.255.255.0</NetworkMask>
          <ExitInterface>ppp0</ExitInterface>
        </Route>
      </Static>
    </Routing>
  </Router>
</Routers>
```

Suggest configuration or design changes



Create model





# Paper Outlines...

## ▣ Multicast

- ▣ Goal driven by our university needs

## ▣ ANSATranslator

- ▣ ANTLR grammar translator
- ▣ from running config to XML

## ▣ ANSARouter

- ▣ Enhanced compound model with multicast support

## ▣ ANSASwitch

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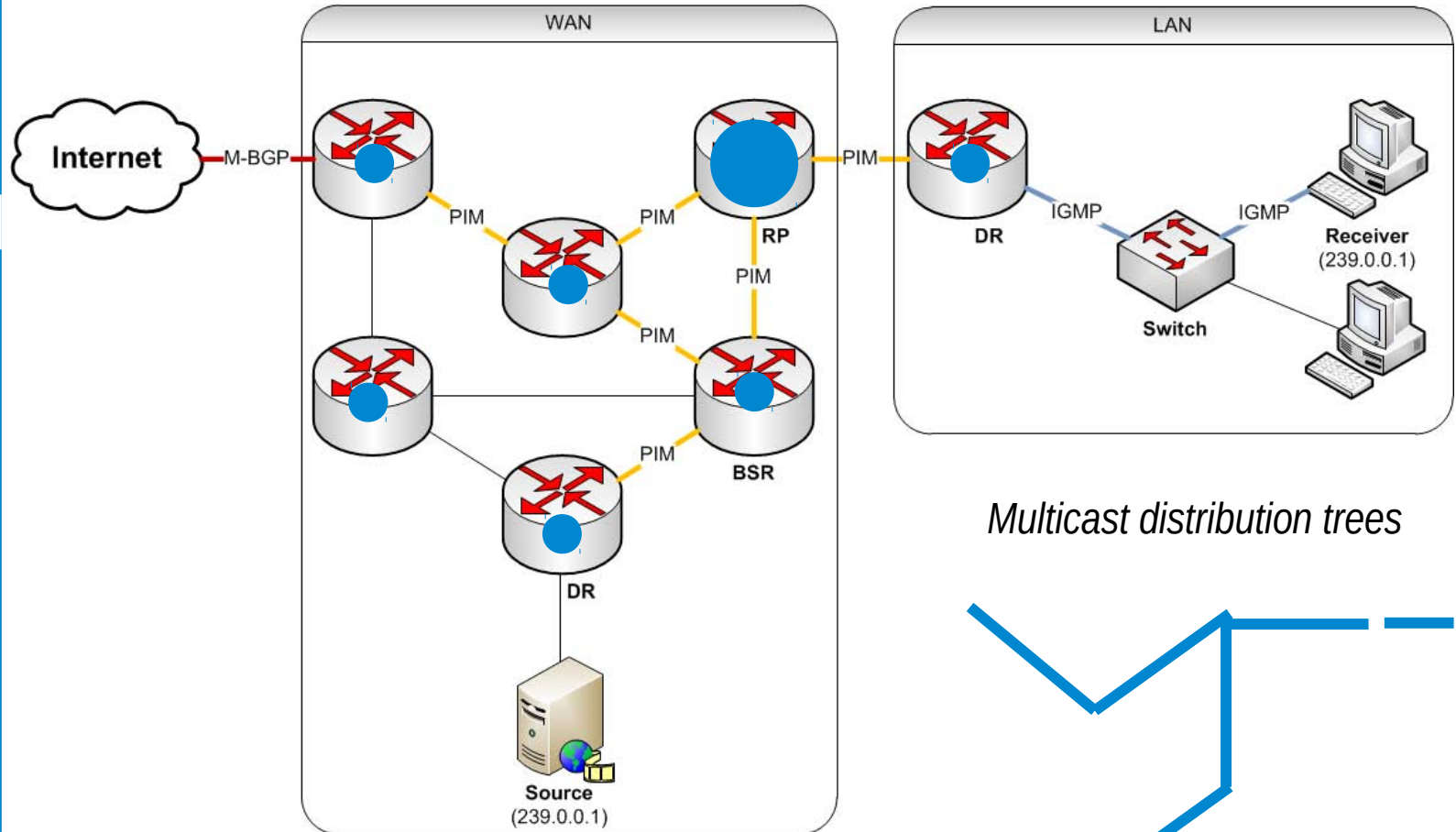
# General Multicast Architecture

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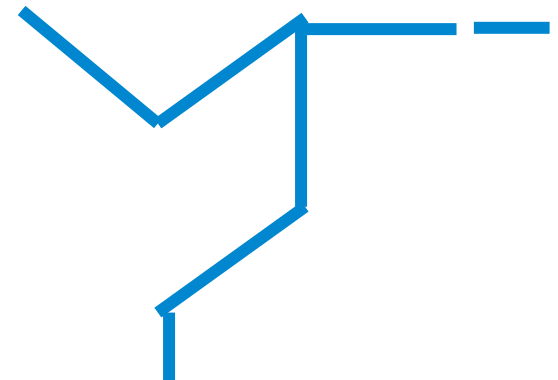
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*Multicast distribution trees*





# Proposed Modules

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## Routing (IPv4 and IPv6)

- RIP
- OSPFv2
- OSPFv3
- IGMP, MLD
- PIM



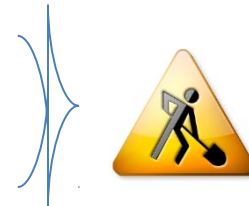
## Switching

- VLANs
- RSTP
- MSTP
- TRILL



## Quality of Service

- Queues (PQ, WFQ, CBWFQ)
- Dropping algorithms (RED, WRED)





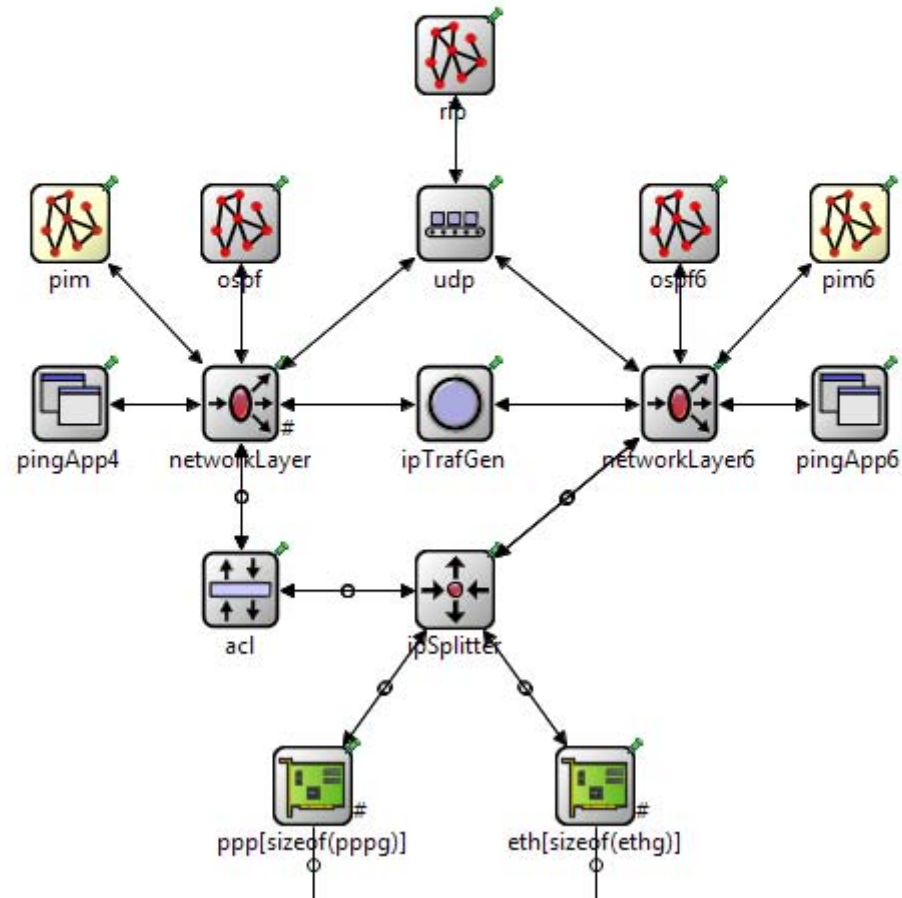
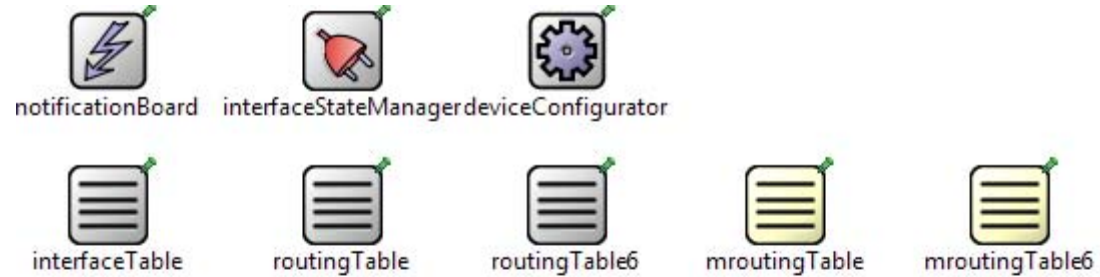
# OSPFRouter and ANSARouter

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# Multicast in Network Layers

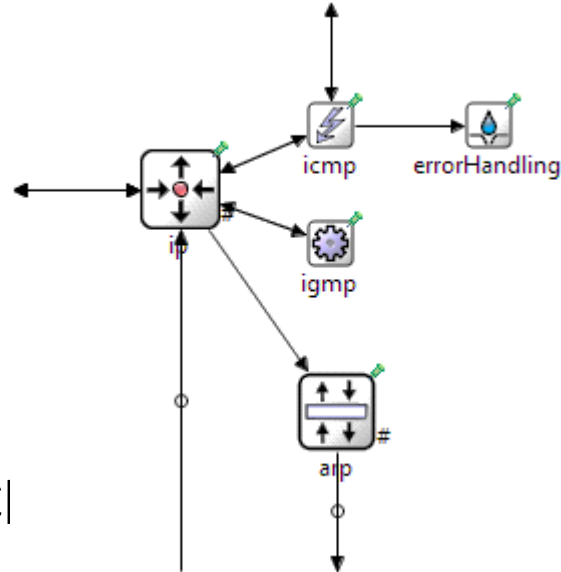
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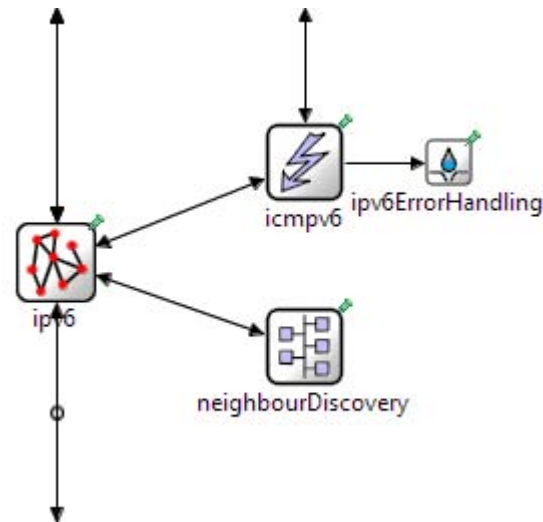
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NetworkLayer – IGMP Module



NetworkLayer6 – ICI





# IGMPv2

- ▣ Comparable with RFC 2236
  - ▣ Election of IGMP Querier
  - ▣ Generating and processing of messages
  - ▣ Finite state machine
- ▣ Simplified message structure

```
enum IGMPType
{
    IGMP_MEMBERSHIP_QUERY = 0x11;
    IGMP_MEMBERSHIP_REPORT_V1 = 0x12;
    IGMP_MEMBERSHIP_REPORT_V2 = 0x16;
    IGMP_LEAVE_GROUP = 0x17;
};

//
// IGMP message class
//
packet IGMPMessage
{
    short type enum(IGMPType);
    short maxRespTime;           // 1/10 s (e.g. for 10 s = 100)
    IPAddress groupAddress;
};
```

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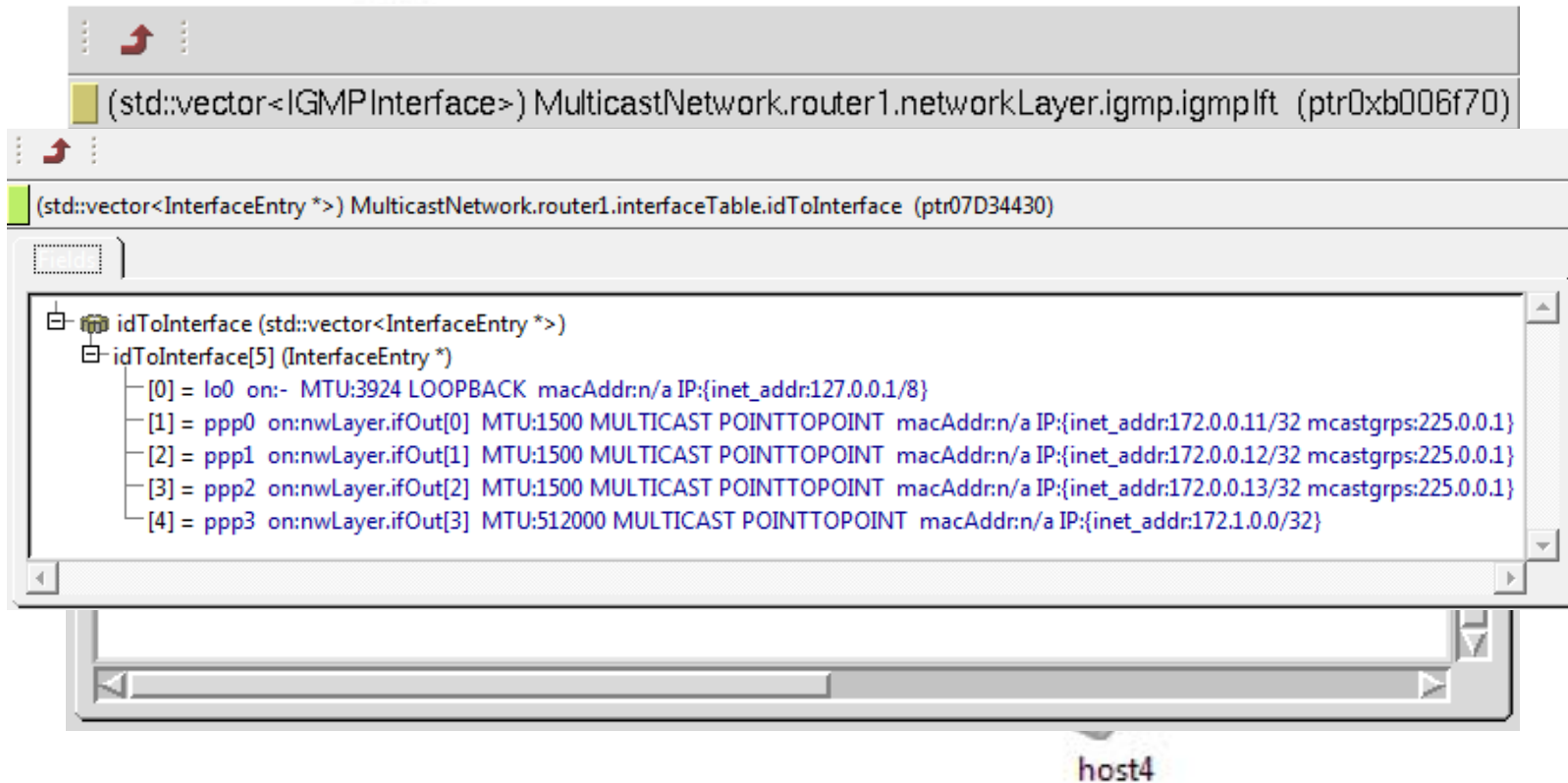
# Use-Case

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MulticastNetwork





# Different Scenarios Behavior

## ▣ Signing on to the multicast group

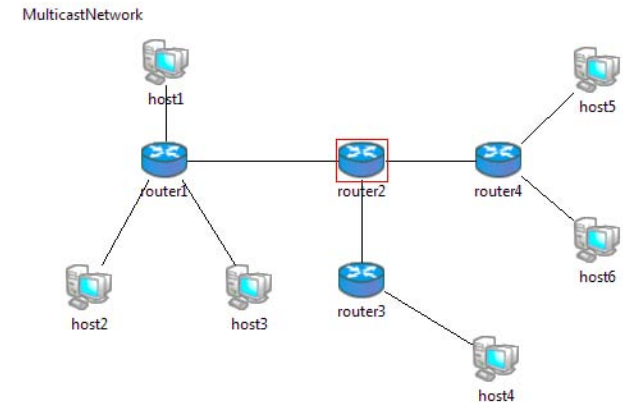
- ▣ Membership General Query, Membership Report

## ▣ Leaving the multicast group

- ▣ Leave Group, Membership Specific Query

## ▣ Timing out group membership

- ▣ Membership Query...after 350 s



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```
(std::vector<P14InterfaceEntry>) MulticastNetwork.router1.interfaceTable.idToInterface (ptr0xad337e0)

Fields:
{InterfaceEntry>
Entry)
LOOPBACK macAddr:n/a IP:{inet_addr:127.0.0.1/8}
Out[0] MTU:1500 MULTICAST POINTTOPOINT macAddr:n/a IP:{inet_addr:172.0.0.11/32}
Out[1] MTU:1500 MULTICAST POINTTOPOINT macAddr:n/a IP:{inet_addr:172.0.0.12/32}
Out[2] MTU:1500 MULTICAST POINTTOPOINT macAddr:n/a IP:{inet_addr:172.0.0.13/32}
Out[3] MTU:512000 MULTICAST POINTTOPOINT macAddr:n/a IP:{inet_addr:172.1.0.0/32}
```



# Validation

- Cisco 2621 with IOS12.24 and Ubuntu 10.10 hosts
- Same order of message exchange but different times



```
/* initialization of timers and variables*/
ROBUSTNESS_VARIABLE = 2; // default: 2
QUERY_INTERVAL = 125; // default: 125 s
QUERY_RESPONSE_INTERVAL = 100; // default: 100 = 10 s
QUERY_RESPONSE_INTERVAL_SEC = QUERY_RESPONSE_INTERVAL / 10; // to seconds
LAST_MEMBER_QUERY_COUNT = ROBUSTNESS_VARIABLE;
LAST_MEMBER_QUERY_INTERVAL = 10; // default: 10 = 1 s
LAST_MEMBER_QUERY_INTERVAL_SEC = LAST_MEMBER_QUERY_INTERVAL / 10; // to seconds
LAST_MEMBER_QUERIER_INTERVAL = LAST_MEMBER_QUERY_COUNT * LAST_MEMBER_QUERY_INTERVAL_SEC;
GROUP_MEMBERSHIP_INTERVAL = (ROBUSTNESS_VARIABLE * QUERY_INTERVAL) + QUERY_RESPONSE_INTERVAL_SEC;
STARTUP_QUERY_COUNT = ROBUSTNESS_VARIABLE;
STARTUP_QUERY_INTERVAL = QUERY_INTERVAL / 4;
OTHER_QUERIER_PRESENT_INTERVAL = (ROBUSTNESS_VARIABLE * QUERY_INTERVAL) + (QUERY_RESPONSE_INTERVAL_SEC / 2);
```

▫ IGMPv2



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# Conclusion

- First step towards multicast support!
  
- Future work
  - Implementation of IGMPv3
  - Create models for MLD in IPv6
  - Dynamic multicast routing with PIM-DM
  
- Problems
  - Migration process
  - Lack of backward compatibility in INET1.99.3

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# The End

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▫ *Thank you very much for your attention!*

▫ *Do you have any questions?*