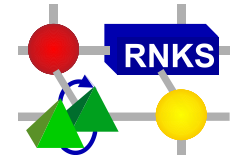




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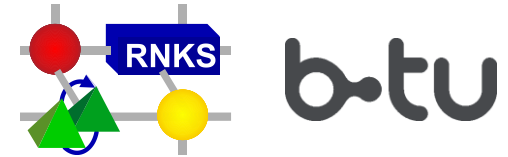
## A 6LoWPAN Simulation Model for OMNeT++

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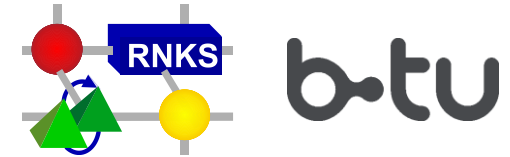


# Preliminary Considerations



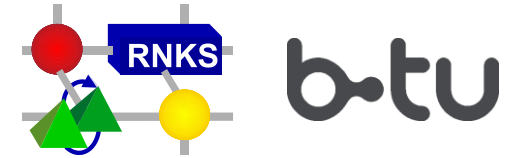
- What is available / used?
  - Real world: IPv6 and 6LoWPAN-capable OS / stacks
  - OMNeT++ world: IPv6 support (via INET)
  - Other simulators: Cooja (simulate Contiki entities)  
NS-3 (has code??)
- What is required?
  - Full functionality (to analyse interconnectivity & other advanced features)
  - Compatibility and validation
- What to do?
  1. Model from scratch
    - Probably a bad choice due to abstraction and reduced functionality
  2. Integrate an existing implementation
    - First step of “integrating” (simulating) an embedded OS (Contiki) in OMNeT++

## Using Contiki Code with OMNeT++



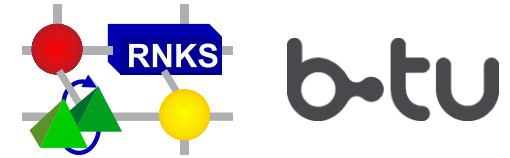
- For this work → integrate 6LoWPAN implementation in OMNeT++
- Several approaches (refer to publication)
  - ↳ *Create a new platform for Contiki*
- How to integrate and use 6LoWPAN in OMNeT++:  
(simplified summary)
  1. Define new platform for Contiki (omnetpp)
  2. Compile Contiki as a static library
  3. Create a “6LoWPAN wrapper” for OMNeT++ / INET
  4. Redirect Contiki’s 6LoWPAN input / output functions at linking time (linker option --wrap) to appropriate OMNeT++ / INET functions
  5. Integrate the 6LoWPAN wrapper in IPv6-capable INET host
  6. Simulate with an IEEE 802.15.4-capable network
    - IEEE 802.15.4 provided by INETMANET or MiXiM / mixnet

## The Modules' Modus Operandi (1)



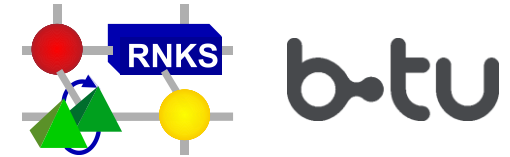
1. Initialize the 6LoWPAN module and according buffers
2. Set function pointers from Contiki's input / output interfaces to according OMNeT++ functions
3. Initialize memory management to simulate multiple Contiki instances
  - Instances are identified via OMNeT++ gate ID
  - Check interfaces for IEEE 802.15.4 capabilities
4. Transform incoming higher layer packets to Contiki's format
  - Identify memory slot / instance and switch to last context
  - Data from OMNeT++ message is written directly in UIP\_BUFFER

## The Modules' Modus Operandi (2)



5. Call `tcp_output` function when transformation is completed
  - 6LoWPAN handles compression and fragmentation
  - Link-local address of next hop is provided by INET IPv6-ND
6. Finished packets are sent (from Contiki's code, function call is redirected to OMNeT++ via link-time wrapping)
  - Generated bytestream is captured and written in a queue
7. Incoming packets from lower layers are treated in a similar way
  - Input function of 6LoWPAN code is called instead
  - Memory management used to switch contexts and handle packet fragmentation / reassembly
  - Only reassembled packets are sent to OMNeT++, fragments are treated by Contiki's 6LoWPAN code

## In conclusion...



- We provide a 6LoWPAN simulation model that supports:
  - TCP, UDP, ICMP
  - Integration into INET
  - Use with INETMANET / MiXiM
  - IPv6, HC1, HC06 compression
  - Fragmentation
  - Limited neighbour discovery (without context distribution)
  - ... *a first step for an integration of Contiki into OMNeT++ ...*
- Current problems:
  - No extension headers
  - Code still pretty buggy
  - Integration via static library
- Future plans:
  - Integration via dynamic library
  - RFC 6775 extensions
  - Add more protocols from Contiki
  - Simulate more IoT scenarios with OMNeT++

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**See you at my poster for additional information**