

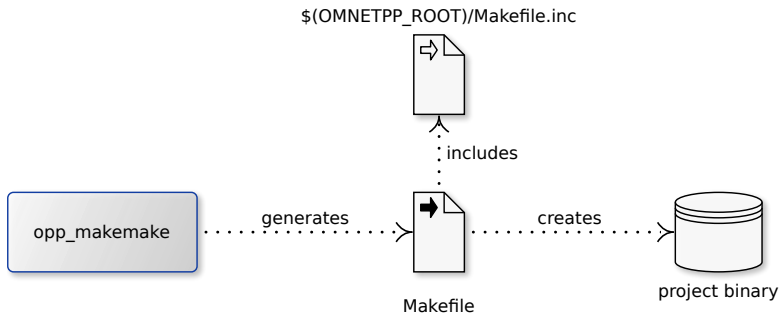
Regain Control of Growing Dependencies in OMNeT++ Simulations

What can you expect?



- Status quo of OMNeT++ build process
- Why it can become insufficient
- Some basics about CMake
- How to combine OMNeT++ and CMake

Current build process for OMNeT++ projects



Invocation

- From IDE, see configuration stored in *.oppbuildspec*
- From custom Makefile or build script

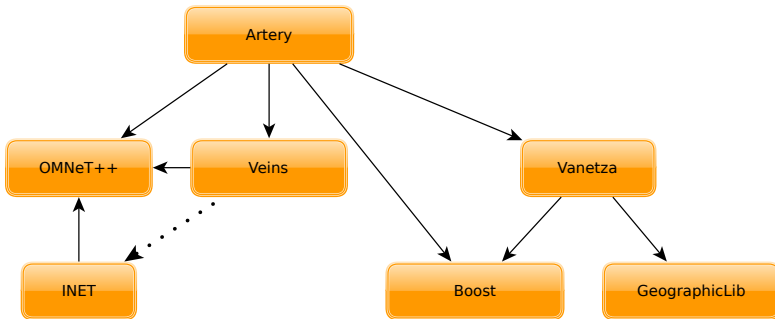
The screenshot shows the 'Properties for aloha' dialog box in an IDE. The 'Makemake' section is active, displaying the text: 'On this page you can configure source folders and makefile generation; these two are independent of each other. All changes apply to all configurations.' Below this, a target is listed: '+ aloha: makemake (deep, recurse) --> aloha (executable)'. The 'Makemake Options' sub-dialog is open, showing the 'Target' tab. It contains the following options:

- Target type:
 - Executable
 - Shared library (.dll, .so or .dylib)
 - Static library (.lib or .a)
 - Export this shared/static library for other projects
 - No executable or library
- NOTE: To prevent the makefile from compiling any source file, exclude this folder from build.
- Target name:
 - Default: aloha
 - Specify name (without extension/lib prefix):
- Output:
 - Output directory:

The background dialog has 'Build' options: Makemake, Custom Makefile, and No Makefile. It also has 'Source' options: Source Location, Excluded, and Included. Buttons for 'Options...', 'Export', 'Cancel', and 'OK' are visible.

Inconvenient for complex setups

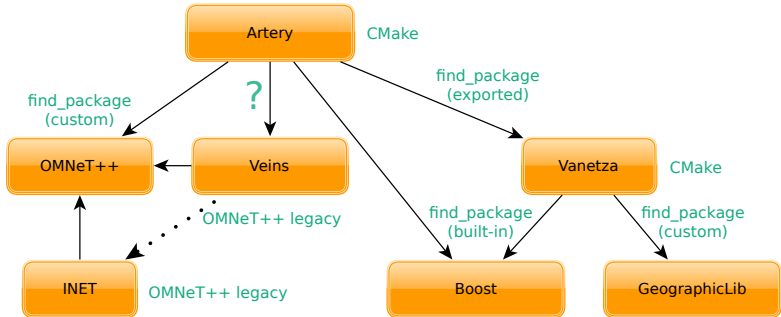
Example: Artery dependencies



🔗 Fork at github: <https://github.com/riegl/artery>

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Fork at github: <https://github.com/riehl/artery>

Why CMake?



- CMake is widely used for C/C++ projects
- Convenient user-interface for configuring builds (*ccmake*, *cmake-gui*)
- Working dependency handling
 - internal: correct build order within project
 - external: library and include directory locations (*find_package*)
- More accessible syntax compared to Makefiles
- Previous experience available 😊



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- Defines executables and libraries to build
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Building a CMake project spans three phases

- 1 **Configuring** a build directory (with local CMake cache)
Set custom compiler flags, determine location of external dependencies, select build type...
- 2 **Generating** files for a native build tool based on previous configuration
GNU Makefiles, Ninja, Eclipse or Visual Studio projects etc.
- 3 **Building** with actual native build tool



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 - Directory with include headers
 - Import OMNeT++ libraries (debug and release)
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- 3 Support OMNeT++ specific features, i.e. NED folders
 - Additional CMake target property *NED_FOLDERS*
 - Targets inherit all NED folders of their dependencies automatically
 - Property value can be used for *opp_run* invocation

find_package(OmnetPP)



Implemented through *FindOmnetPP.cmake* located in CMake's module path
Basically, OMNeT++ can be treated like any other C/C++ library

- Additional location hint by looking up *omnetpp* binary in PATH
- Extract information from *Makefile.inc* with regular expressions
- Dedicated libraries with debug symbols are available



Integrating OMNeT++ legacy projects

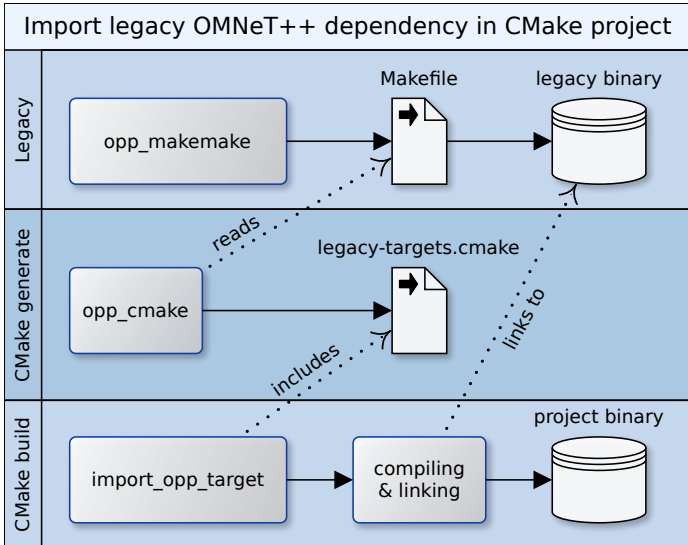
Exploit Makefile generated by *opp_makemake*, e.g. *inet/src/Makefile (INET 3.0)*

```
# OMNeT++/OMNEST Makefile for libINET
#
# This file was generated with the command:
# opp_makemake -f --deep --make-so -o INET -O out -pINET
→ --no-deep-includes -Xinet/applications/voipstream
→ -Xinet/linklayer/ext -Xinet/transportlayer/tcp_lwip
→ -Xinet/transportlayer/tcp_nsc -I../src -DWITH_TCP_COMMON
→ -DWITH_TCP_INET -DWITH_IPv4 -DWITH_IPv6 -DWITH_xMIPv6
→ -DWITH_GENERIC -DWITH_FLOOD -DWITH_UDP -DWITH_RTP -DWITH_SCTP
→ -DWITH_DHCP -DWITH_ETHERNET -DWITH_PPP -DWITH_MPLS -DWITH_OSPFv2
→ -DWITH_BGPv4 -DWITH_PIM -DWITH_RIP -DWITH_POWER -DWITH_RADIO
→ -DWITH_AODV -DWITH_MANET -DWITH_IEEE80211 -DWITH_APSKRADIO
→ -DWITH_IDEALWIRELESS -DWITH_TUN -DWITH_BMAC -DWITH_LMAC
→ -DWITH_IEEE802154 -DWITH_CSMA
# ...
```

- 1 Parse *opp_makemake* line with a helper script *opp_cmake*
- 2 Create a CMake file with *IMPORTED* CMake targets of legacy project

Integrating OMNeT++ legacy projects

Overview of involved tools during build phases



An OMNeT++ example project using CMake



```
project(YourProject)
cmake_minimum_required(VERSION 3.0)
set(CMAKE_MODULE_PATH ${PROJECT_SOURCE_DIR}/cmake)

find_package(OmnetPP 4.6 REQUIRED)
# definition of add_opp_run and import_opp_target macros omitted

find_path(INET_DIR NAMES src/inet/package.ned DOC "INET root
↳ directory")
import_opp_target(inet ${INET_DIR}/src/Makefile)

set(SOURCES src/a.cc src/b.cc)
add_library(project_library SHARED ${SOURCES})
set_property(TARGET project_library PROPERTY NED_FOLDERS src)
target_link_libraries(project_library opp_interface inet)

add_opp_run(run_project omnetpp.ini project_library)
```


What's next?



Presented CMake macros, scripts and example project are available at <https://github.com/riehl/artery/releases/tag/opp-summit2015>

- 🧪 Proof-of-Concept is working for Artery
- ♻️ Might it be valuable (reusable) for your simulation?
- 💬 Feedback is welcome as are suggestions for improvement!