

**Rare event analysis using the Limited Relative Error  
Algorithm for OMNeT++ simulations**

Sebastian Lindner, Raphael Elsner, Phuong Nga Tran and Andreas Timm-Giel

OMNeT++ Summit, 6th and 7th of September, 2018

Institute for Communication Networks

Motivation

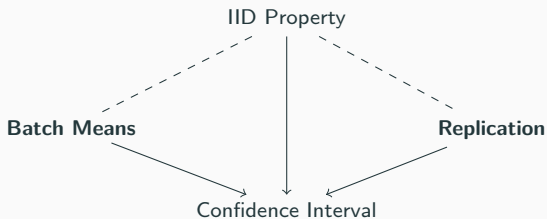
Algorithm Description

Usage

# Motivation

---

Stochastic simulation  $\rightarrow$  *statistical evaluation*  $\rightarrow$  objective statement



Stochastic simulation  $\rightarrow$  *statistical evaluation*  $\rightarrow$  objective statement

## Evaluation methods using Confidence Intervals

### 1. **Batch Means**

- 1 simulation run  $\rightarrow (x_1, x_2, \dots, x_n)$  observations
- $\rightarrow$  split into  $k$  batches of  $b$  observations ( $n = kb$ )
- $\rightarrow$  find batch means  $Y_i(b)$
- $\rightarrow$  *reduce* sample correlation by forming “quasi-independent, quasi-normally distributed batch-random variables”
- “deficient” according to [1]
- $\rightarrow$  what’s the right batch length and simulation time?

Stochastic simulation  $\rightarrow$  *statistical evaluation*  $\rightarrow$  objective statement

## Evaluation methods using Confidence Intervals

### 2. Replication method

$i$  simulation runs  $\rightarrow [(x_{1,1}, x_{2,1}, \dots, x_{n,1}), \dots, (x_{1,i}, x_{2,i}, \dots, x_{n,i})]$

$\rightarrow i$  mean values, one per repetition

$\rightarrow$  repetition of same scenario eliminates correlation

$\rightarrow$  have to eliminate warmup period

$\rightarrow$  runs need to be long enough to be iid

- How do you know *a-priori*
  - how many observations or repetitions are required
  - what the simulation time should be

for a *statistically sound* analysis?

⇒ Akaroa2, from [2]:

- runs distributed simulations
- merges results centrally
- analyses results online
- stops processes once results are deemed confident enough
- Confidence intervals break for very rare and very likely events

Limited Relative Error (LRE) attempts to

- (a) approximate an unknown cumulative distribution function (CDF) function  $F_X(x)$  as  $\tilde{F}_X(x)$ ,
- (b) make statements about the sample sequence correlations,
- (c) determine a *relative error* function,
- (d) request more samples until an error bound is met,
- (e) requires a single simulation run and monitors sample correlation,
- (f) is designed to work well with very rare events.



**Confidence interval-based methods** evaluate the *mean* of a statistic  
⇒ suited to obtain a picture of the *range* of a statistic  
fails for very rare / likely events (Normal distribution assumption doesn't hold)

“What is the average packet delay this system achieves?”

**LRE** evaluates the *distribution* of a statistic  
⇒ suited for *reliability analysis*

can specify target resolution and max. accepted error beforehand

“How likely is it that this system experiences VoIP packet delays  $> 150$  ms”

# Algorithm Description

---

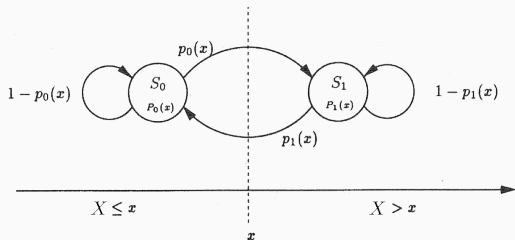


**Figure 1:** Graphical visualization of  $G(x)$  in Equation 1.

1. Obtain observations  $(x_1, x_2, \dots, x_n)$
2.  $(x_1, x_2, \dots, x_n)$  corresponds to  $(k+1)$ -state Markov chain
3. For this, the complementary cumulative distribution function (CCDF)  $G(x)$  can be found as

$$G(x) = G_i = P(X > x) = \sum_{j=i}^k P_j \text{ for } i-1 \leq x < i, i = 1, 2, \dots, k \quad (1)$$

with  $G_0 = 1$  and  $G_{k+1} = 0$

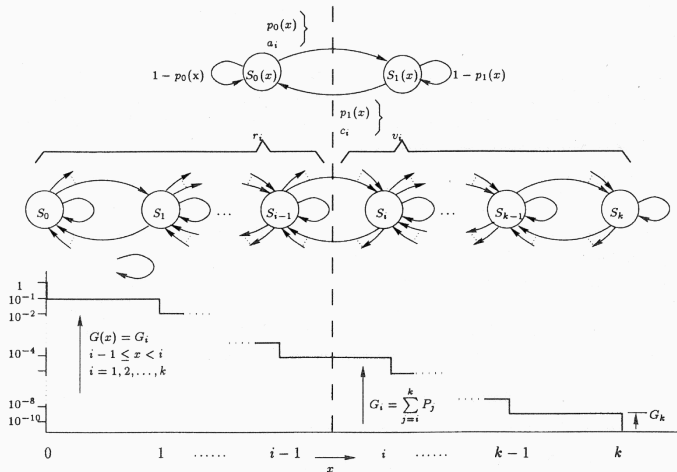


**Figure 2:** A local  $x$ -based 2-state Markov chain obtained from a  $(k + 1)$ -state Markov chain for any position  $x$ . From [3].

The *local correlation coefficient* can be found as

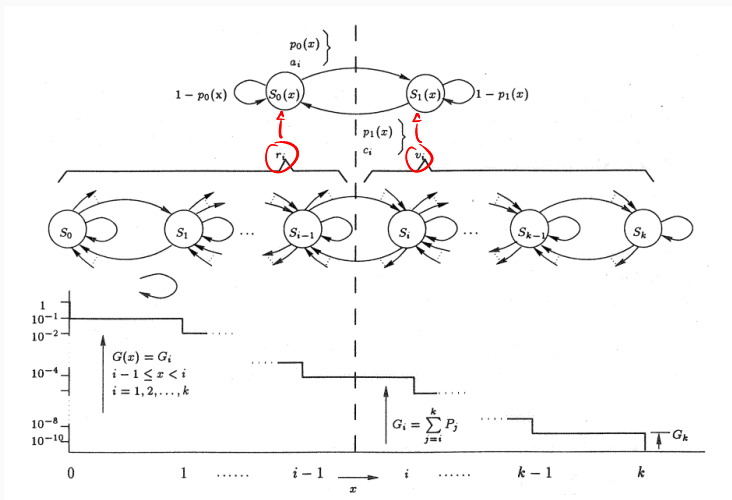
$$\rho(x) = 1 - (p_0(x) + p_1(x)) \quad (2)$$

- Goal: determine the CCDF  $G(x)$  where transition probabilities  $p_{ij}$  are initially *not* known.

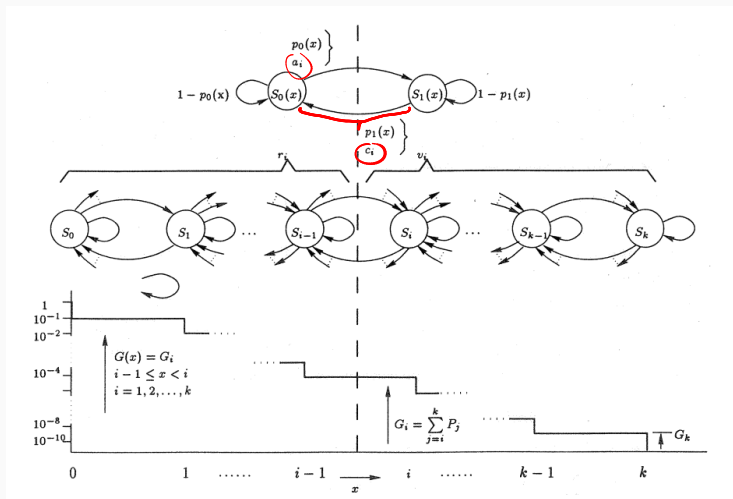




3. Find right state  $S_1(x)$  frequency  $v_i = \sum_{j=i}^k h_j$  for  $i = 0, 1, \dots, k$ ,  $v_0 = n$   
 left state  $S_0(x)$  frequency  $r_i = n - v_i$ .

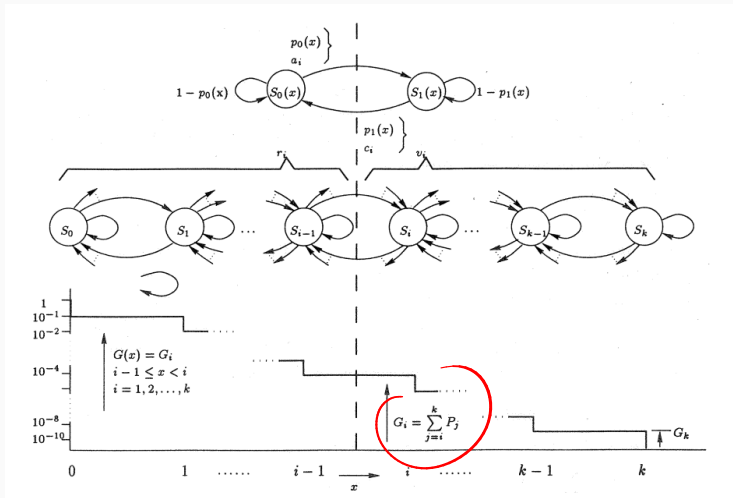


4. Count  $S_1(x) \rightarrow S_0(x)$  transition frequency in  $c_i$  ( $a_i$  in an analogue way).





5. We can now find  $\tilde{G}(x) = \frac{v_i}{n}, \tilde{\rho}(x)$  and the relative error  $d_i = \sigma_{G(x)}/\tilde{G}(x)$ .



$$d_i = \frac{\sigma_{G(x)}}{\tilde{G}(x)} \hat{=} \text{confidence of results}$$

- $\sigma_{G(x)}$  is the (normally distributed [4] [5]) standard deviation of  $S_1(x)$  in the 2-state Markov chain and a function of the *correlation factor*  $\tilde{c}f(x) = \frac{1+\tilde{\rho}(x)}{1-\tilde{\rho}(x)}$
  - $d_i = \frac{\text{absolute error}}{P(\text{in state } \geq i)} \Rightarrow$  relative error
  - many transitions from a state to itself  $\Rightarrow$  large  $\tilde{\rho}(x) \Rightarrow$  large  $d_i$
- $\Rightarrow$  algorithm demands more observations to ensure accurate modeling of transitions *between* states



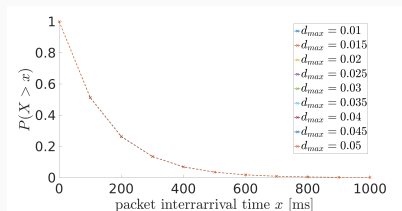
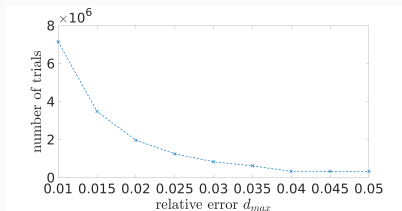
Simulation ends when  $d_i \leq d_{max} \forall i = 0, \dots, k$ .

# Usage

---

- The LRE algorithm as a standalone version is available as open-source at [6] (based on openWNS simulator [7]).
- The OMNeT++ integration is available as open-source at [8].
- A novel LRE entity can be added to network models.
  - It is easily configured in the `.ini` file.

```
**lre.xmin = 0.0
**lre.xmax = 1.0
**lre.bin_size = 0.1
**lre.max_error = ${e=0.01..0.05 step 0.005} # usually just 1 value
**lre.evaluation_interval = 1000
**lre.output_file = "lre_output_evaluation_e${e}.txt"
```



**(a)** Number of observations LRE requested **(b)** CCDF LRE computed for different  $d_{max}$ .  
for different  $d_{max}$ .

- LRE is an alternative method to determine the confidence of simulation results.
  - LRE determines when a simulation should end to obtain confident results *in the desired range*.
  - The intended resolution of the statistic must be input a-priori.
- ⇒ It is suited for reliability analysis, where known performance bounds can be tested.
- It is convenient to use: easy configuration, single run, no post-processing.
  - A new algorithm description has been given.
  - The algorithm is made available as open-source both standalone and as an OMNeT++ integration.
  - The combination with the RESTART method ([9] [10]) could reduce simulation time for very rare events could prove very useful to researchers.

Thank you very much for your attention! :)



- [1] F. Schreiber and C. Görg, "Stochastic Simulation: A Simplified LRE-Algorithm for Discrete Random Sequences," *AEÜ - International Journal of Electronics and Communications*, 1996.
- [2] G. C. Ewing and K. Pawlikowski, "Akaroa2: Exploiting Network Computing by Distributing Stochastic Simulation." SCSI Press, 1998.
- [3] C. Görg, "Verkehrstheoretische Modelle und Stochastische Simulationstechniken zur Leistungsanalyse von Kommunikationsnetzen," Habilitation, RWTH Aachen, Germany, 1997.
- [4] N. T. Müller, "An Analysis of the LRE-Algorithm using Sojourn Times," *ESM*, 2000.

- [5] F. Schreiber, “Reliable Evaluation of Simulation Output Data: a simplified Formula Basis for the LRE-Algorithm,” in *MMB*, 1999.
- [6] “LRE Implementation.” [Online]. Available: <https://doi.org/10.5281/zenodo.1312970>
- [7] “openWNS.” [Online]. Available: <https://launchpad.net/openwns>
- [8] “LRE OMNeT++ Integration.” [Online]. Available: <https://doi.org/10.5281/zenodo.1313054>
- [9] G. Carmelita and S. Friedrich, “The RESTART/LRE Method for Rare Event Simulation,” in *Proceedings of the 1996 Winter Simulation Conference*, J. M. Charnes, D. J. Morrice, D. T. Brunner, and J. J. Swain, Eds., 1996.
- [10] V.-A. Manuel and V.-A. José, “RESTART: A Method For Accelerating Rare Event Simulations,” *ITC*, 1991.